

# ET Might Write, Not Radiate

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**A truck filled with storage media,  
driven across town, is a very reliable  
high bit rate channel.**

*–Comm. Theory Collective Subconscious*

## **EPIPHANY: wireless research gone wild**

- **Interference is bad**
  - Mutual interference is a network killer
- **Mobility is good**
  - Can often tolerate delay
  - Channel especially good when nearby
- **Storage density is increasing**
  - Faster than Moore!

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**GO POSTAL**

Forget Radio! **Write** message down! **Toss** it to recipient!

**Completely ridiculous!!**

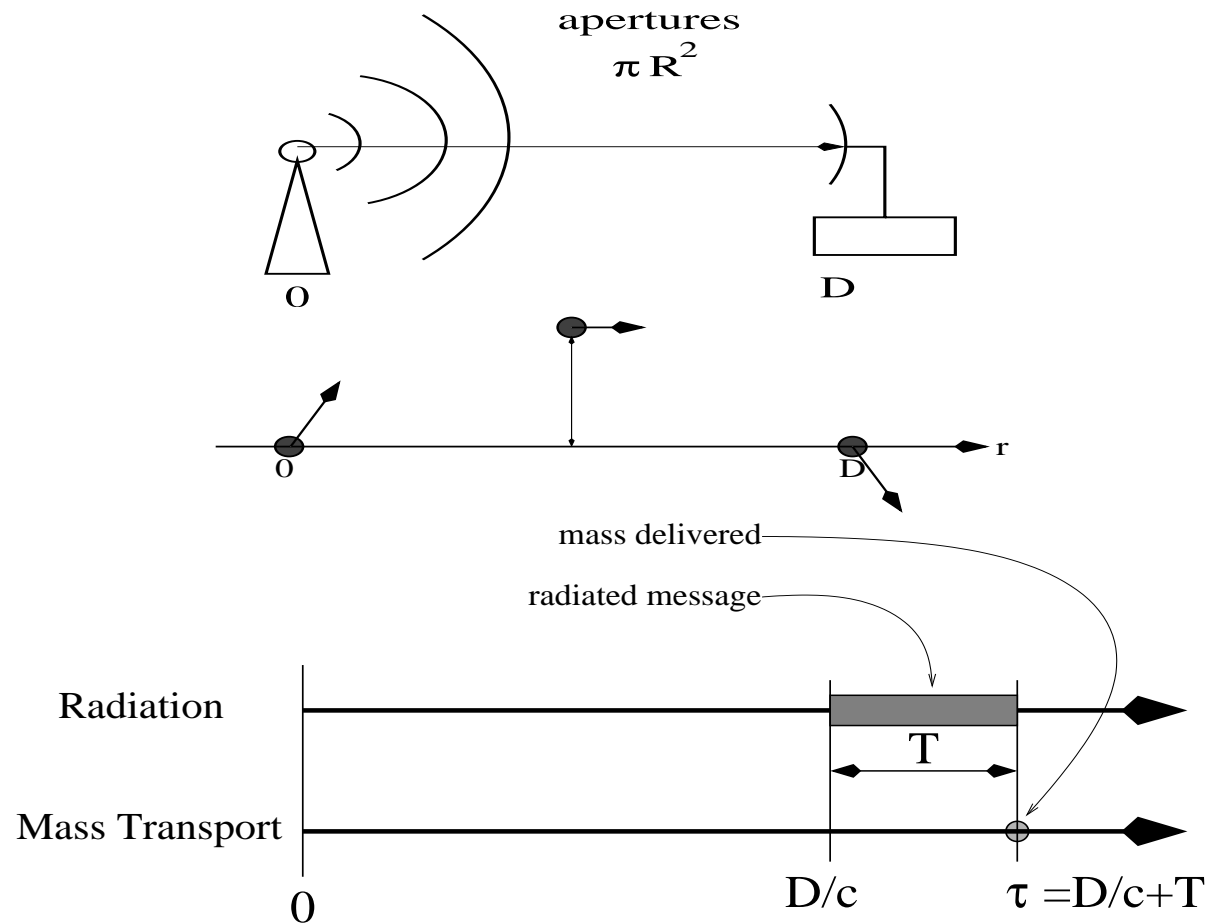
(right?)

## Tossing Is Not Easily Dismissed

- **NYC/Boston Matter Transport Energy**
  - 200 miles at 20 miles per gallon
  - $1.2 \times 10^8$  Joules per gallon
  - 100kg DVDs:  $\approx 250000$  bits/joule
- **Equivalent Radiation Energy**
  - Satellite: 5660 bits/joule  
( $3.5 \times 10^4$ km uplink,  $D^2$  propagation,  $1\text{m}^2$  dish)
  - Terrestrial (320km,  $D^4$  propagation): MUCH lower efficiency

**But ad hoc comparisons are unsatisfying ...**

## A Little Analytic Rigor



## Radiation Energy Requirements

- Energy capture

$$v(D) = \frac{AG}{4\pi D^2}$$

- **Shannon Capacity:**

$$C = BT = W \log_2 \left( \frac{Pv(D)}{N_0W} + 1 \right)$$

- $E_r = PT$ :

$$E_r = BN_0 \frac{4\pi D^2}{AG} \frac{TW}{B} \left[ 2^{\frac{B}{TW}} - 1 \right]$$

- Large  $TW$ :

$$E_r \geq BN_0 \left( \frac{4\pi D^2}{AG} \right) \ln 2$$

## Minimum Transport Energy, $E^*$

$$E^* = \min_{x(t)} \max_t E(t)$$



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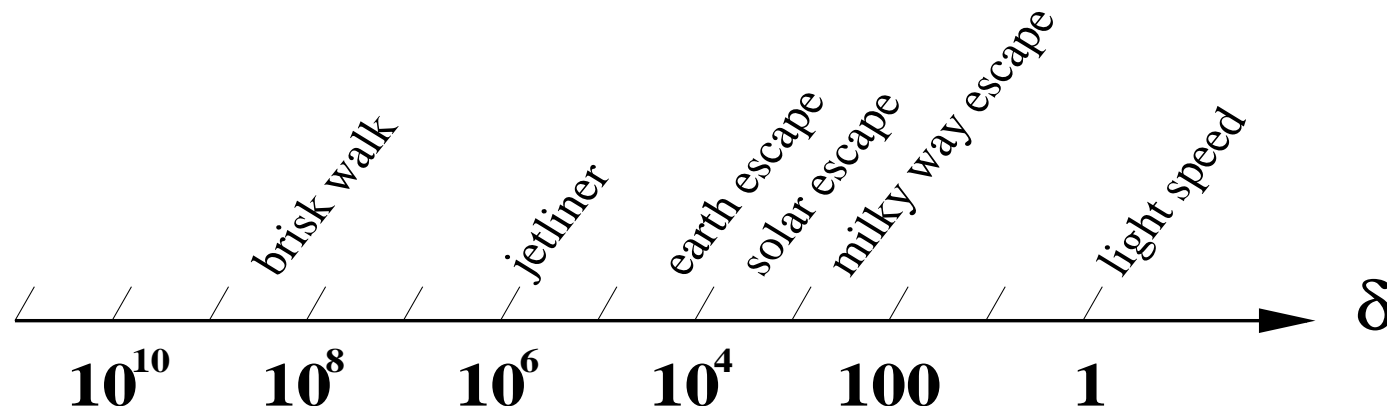
$$E^* = \min_{x(t)} \max_t E(t) = \frac{1}{2} m \bar{v}^2$$



## Inscribed Matter Energy Requirements

- Message size  $B$  bits, mass information density  $\tilde{\rho}$  bits/kg

$$E_w = \frac{1}{2} \frac{B}{\tilde{\rho}} \bar{v}^2 = \frac{1}{2} \frac{B}{\tilde{\rho}} \left( \frac{c}{\delta} \right)^2$$



- **Artillery:** adds a factor of 2 to energy
- **Escape:** small penalty if  $\bar{v} > 2 \times$  escape velocity

## Radiation to Transport Energy Ratio

$$\Omega \equiv \frac{E_r}{E_w}$$

$$\text{Normalized Aperture} \equiv \mathcal{A} = \frac{2R}{\lambda}$$

$$\text{Normalized Distance} \equiv \mathcal{D} = \frac{D}{2R}$$

$$\Rightarrow \Omega \geq \left[ \frac{\tilde{\rho} N_0}{c^2} \right] \left[ \frac{8}{\pi^2} \left( \frac{\mathcal{D}}{\mathcal{A}} \right)^2 \right] (2 \ln 2) \delta^2 \Leftarrow$$

Equal Receiver/Transmitter Apertures

## Information Density, $\tilde{\rho}$

### How About Black Holes?

- Schwarzschild Radius:  $r = 2GM/c^2 = 1.5 \times 10^{-27} M$
- Info content goes as event horizon *surface area*:  $10^{72} r^2$  bits

$$\tilde{\rho} = 1.5 \times 10^{45} r \text{ bits/kg}$$

- Microhole ( $1\mu\text{m}$  radius):  $1.5 \times 10^{39}$  bits/kg
- Donut-hole sized hole (1cm radius):  $1.5 \times 10^{43}$  bits/kg

**A wee bit impractical (and antisocial?)**

# Empirical Mass Information Densities I

Voyager Spacecraft:  $10^6$  bits/kg



## Empirical Mass Information Densities II

- **20 lb paper @ 1000dpi:**  $2 \times 10^{10}$  bits/kg
- **DVD:**  $3 \times 10^{12}$  bits/kg
- **Magnetic Storage with FeO<sub>2</sub>:**  $2 \times 10^{17}$  bits/kg
- **Optical Lithography with SiO<sub>2</sub>:**  $3.85 \times 10^{18}$  bits/kg
- **E-beam Lithography with SiO<sub>2</sub>:**  $1.54 \times 10^{21}$  bits/kg
- **STM with Xe on Ni:**  $1.74 \times 10^{22}$  bits/kg
- **RNA:**  $3.6 \times 10^{24}$  bits/kg
- **Li + Be:**  $7.5 \times 10^{25}$  bits/kg

**Radiation**  
**vs.**  
**Inscribed Matter**

## Terrestrial Artillery vs. Radiation

$\tilde{\rho} = 3 \times 10^{24}$ , 1 GHz Carrier,  $R = 5\text{cm}$ , Temperature 300K

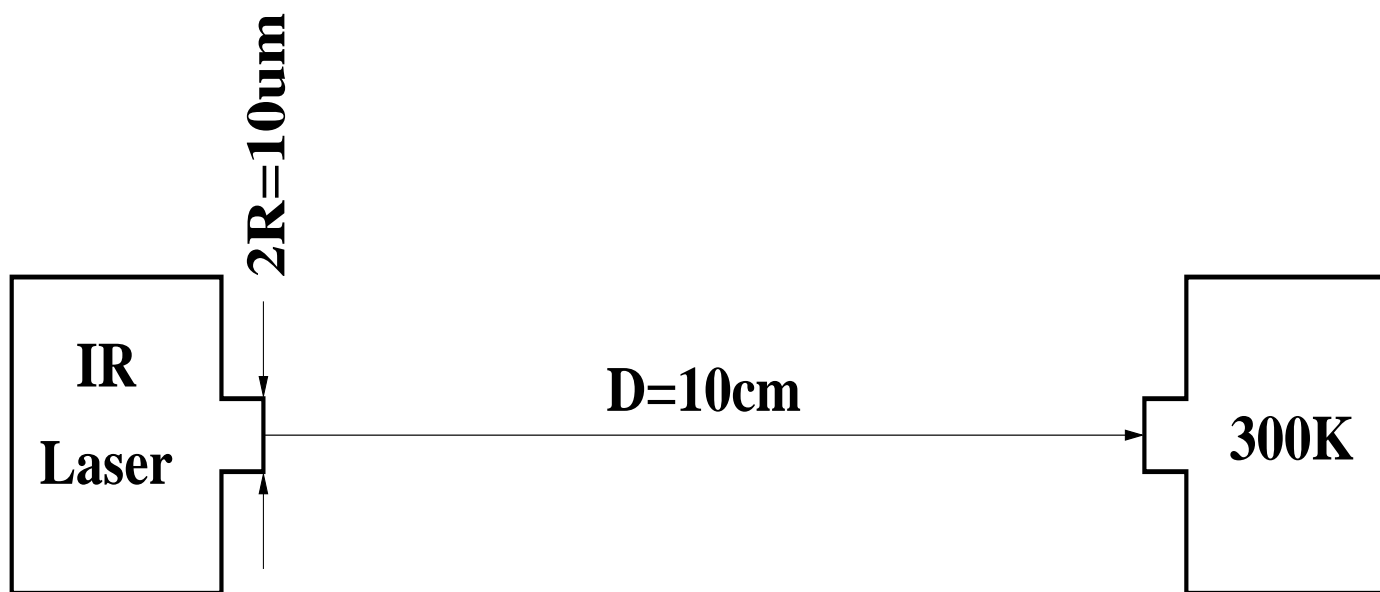
Range (meters)	Transit Time	$\Omega$
10	1.43 sec	$1.3 \times 10^7$
100	4.5 sec	$1.3 \times 10^8$
$10^3$	14.3 sec	$1.3 \times 10^9$
$10^4$	45 sec	$1.3 \times 10^{10}$

**Aside:**  $\approx 4$  minutes between NYC and Boston ballistically (320km).



## Chip to Chip Laser Links

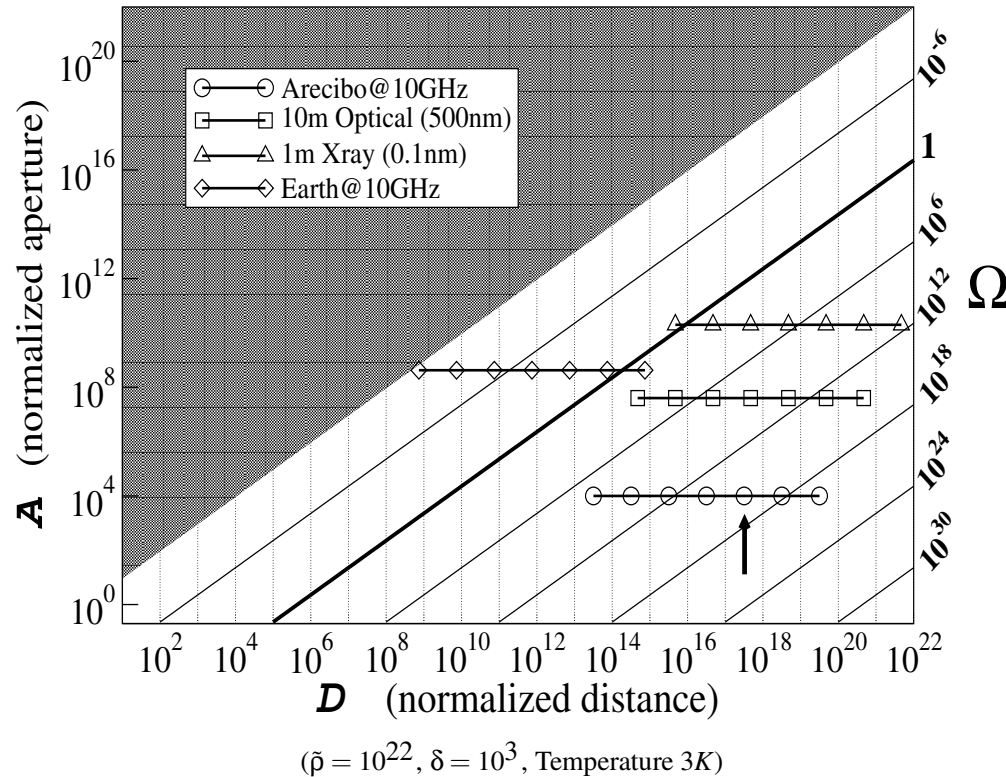
$$\delta = 10^9, \lambda = 1\mu\text{m}$$



Magnetic chits:  $\Omega \geq 10^4$

STM inscribed chits:  $\Omega \geq 5 \times 10^8$

# Interstellar



→ 10k LY, Arcibo-Arcibo:  $\Omega \geq 5 \times 10^{15}$

– Radiation/Matter: (2 megaton blast) / (Shelve 5 lb sugar bag)

## Voyager

- $10^9$  bit payload
- 900 kg mass
- Catapult launch: about 800 joules/bit

**Breakeven Distance:**  $\approx 2000$  light years

- Asides:
  - ETA nearest star:  $\approx 100$  kilo-years
  - Rocket Launch: distance up  $\times 9$ .
  - Use 3 DVDs (instead of gold disc): distance down  $\times 10$
  - Use 1 gram of “RNA”: distance down  $\times 10^6$   
( $\approx 1/4000$  distance to nearest star)

## Physics Has Spoken

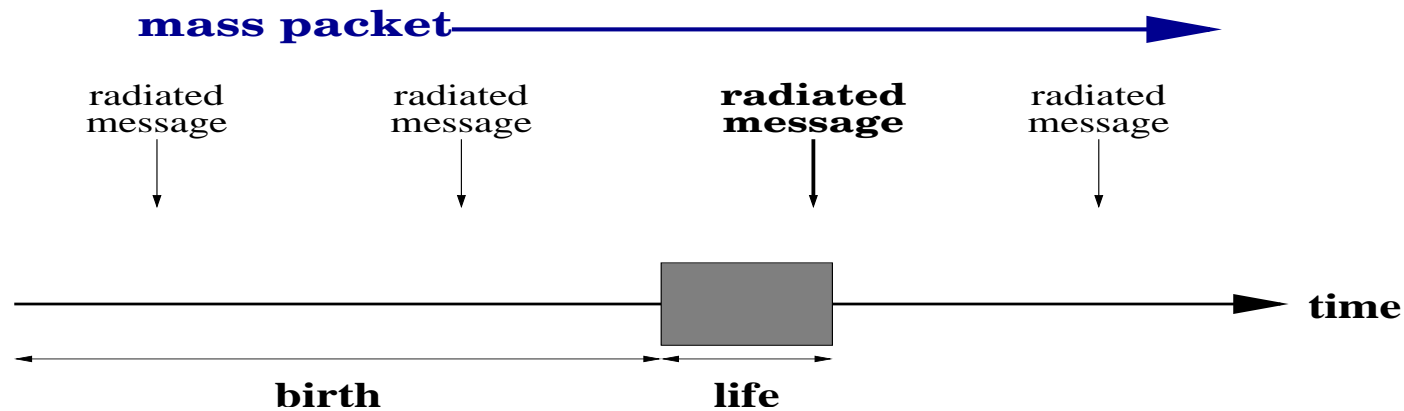
**Theoretically, matter is *stunningly* more  
energy-efficient than radiation**

But what about ...

## Matter and Radiation Penalties

- **Radiation**
  - Impermanence and Repetition
- **Matter**
  - Broadcast
  - Inscription Energy
  - Deceleration At Target
  - Navigation
  - Preservation
  - Advertisement

## Matter Persists – Radiation Vanishes



- Civilization Birth Rate:  $\alpha = 1/10^9$  per year
- Civilization Extinction Rate:  $\beta = 1/10^6$  per year
- Success criterion  $0 \leq \Phi \leq 1$
- **How many radiated repetitions?**
  - $\Phi = 0.99 \rightarrow 2 \times 10^5$
  - $\Phi = 0.9999 \rightarrow 2 \times 10^7$

## Is Radiation Better for Broadcast?

**Radiation illuminates many → matter penalty**

- Milky Way stellar density  $2.8 \times 10^{-2}$  stars (LY) $^{-3}$
- Spherical galaxy, isotropic radiation, Arecibo-Arecibo
  - $R = 10^4$  LY:  $1.13 \times 10^{11}$  stars (but  $\Omega \geq 10^{28}$ )
  - $R = 10^6$  LY:  $1.13 \times 10^{17}$  stars (but  $\Omega \geq 10^{32}$ )

**No, inscribed matter still wins!**

## Inscription Energy/Speed

- **Matter Inscription/Readout Energy and Time**
  - Can be reversible and arbitrarily fast (R. Landauer)
- **Empirical energy calc:**
  - 60000 ATP/second for 20 minutes: 4639 Kbase of E-coli
  - $8 \times 10^{-20}$  J per ATP molecule
  - $6.2 \times 10^{-19}$  J bit<sup>-1</sup> ( $\approx 4$  eV bit<sup>-1</sup>).
  - $E^*$  at earth escape:  $1.68 \times 10^{-17}$  J bit<sup>-1</sup>.

**Construction energy probably not a problem**



## Parking the Package

- Assume exhaust braking
- Energy penalty (excess mass):  $e^{\frac{c}{\delta g I_{sp}}}$
- $I_{sp} \equiv$  Specific Impulse
  - Chemical:  $10^2$
  - Nuclear Electric:  $10^4$
  - Fusion:  $10^6$
- $I_{sp} = 20,000$ ,  $\delta = 1000 \rightarrow$  **penalty 4.6**
- $\delta = 100$  or  $I_{sp} = 2000 \rightarrow$  **penalty  $4.4 \times 10^6$**

## Gravitational Perturbations

Angular Deflection:  $\theta \approx \frac{2MG}{v_0^2 y_0}$  (radians)

- $M = 2 \times 10^{30}$ kg (solar)
- $v_0 = c/1000$
- Stellar Density:  $2.8 \times 10^{-2}$  stars (LY)<sup>-3</sup>
- 10kLY trip mean miss distance:  $\approx 0.14$ LY

**Aim not a big problem**

## Cosmic Insults

- **Insults:**
  - High energy particle bombardment
  - Heating (diffusion)
  - Ion tracks, dislocations, subatomic cascades
- **Shielding:**
  - 10 million years at 10% bacteria viability: 3 m radius rock (3g cm<sup>-3</sup> density)
  - **penalty:**  $3.4 \times 10^6$
- **Clever Composition, Coding and Correction?**
  - need better channel characterization

**Message Advertisement?**

**Solar Space is BIG**

## Big Rock?



Somewhat antisocial

# Odd Rock?



## Seeded Comet?



# Active Probe?





## Life Boat?



Noah's micro-ark?

## CONCLUSION

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**IF: energy important & delay acceptable**

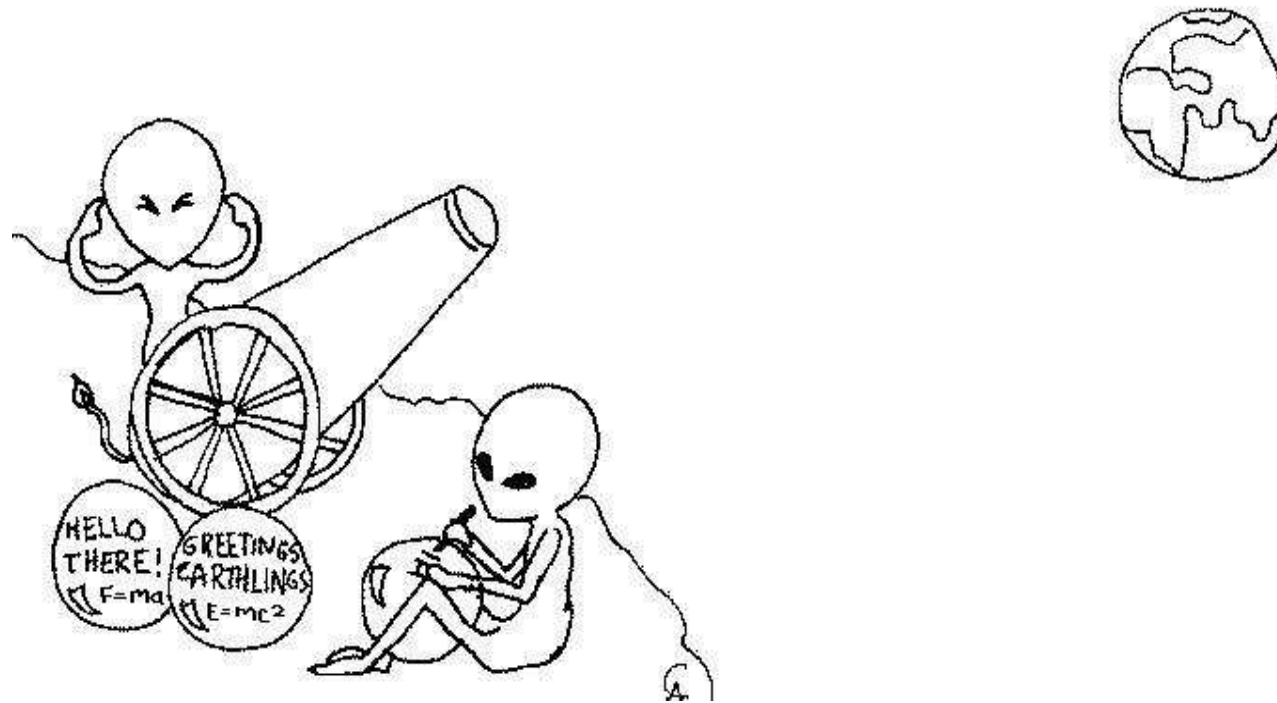
**THEN: inscribed matter messaging is efficient**

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- Terrestrial
  - FedEx and Netflix
- Chip-to-chip or mote-to-mote
  - smart dust tossing inscribed dust
- Biological systems
  - construction/dispersal cost for messenger molecules

**And perhaps most interesting ...**

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**Learn More**



**Nature** 431, pp.47–49, September 2, 2004

**Web Site:** <http://www.winlab.rutgers.edu/~crose/cgi-bin/cosmic17.html>