

Introduction to Click

ECE544 Communication Networks II

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Includes teaching material from Bart Braem and Michael
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Click Modular Router

- Extensible toolkit for writing packet processors
- PhD thesis Dr. Eddie Kohler (MIT) Architecture centered on elements:
 - Small building blocks
 - Perform simple operations e.g. decrease TTL
- Click routers:
 - Directed graphs of elements

Why Click?

- Designing elements is hard, in the beginning
- Click provides a modular framework
- Follow the framework, it's there already
- Other alternatives:
 - System calls are hard
 - Which libraries for the packet formats?
 - The Linux kernel API is hard
 - Let's not talk about kernel development

Previous Knowledge Required

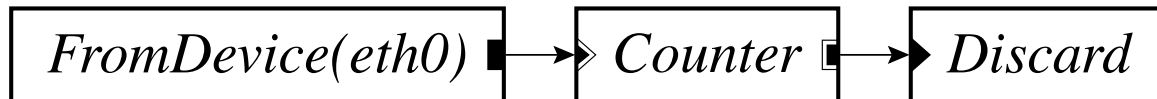
- Just a few requirements
- C++ programming
 - Language syntax
 - Object oriented programming
 - Compile a program
- Linux command line
 - Basic knowledge (e.g. run programs)
 - Basic networking tools (e.g. ifconfig)
- **Networks Theory**

Click Routers: Main Concepts

- Elements
- Ports
- Packets
- Configurations
- More...

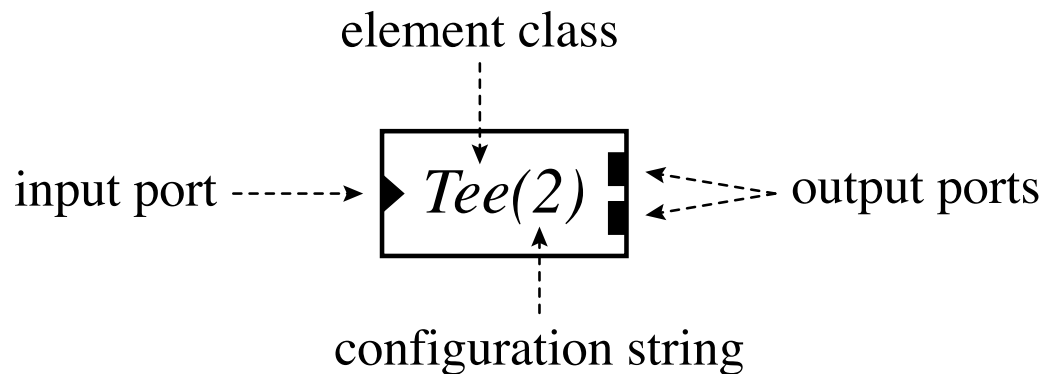
Click Routers: Main Concepts

- Router: **Elements** connected by edges
- Output **ports** to input **ports**
- Describes possible packet flows through directed graphs



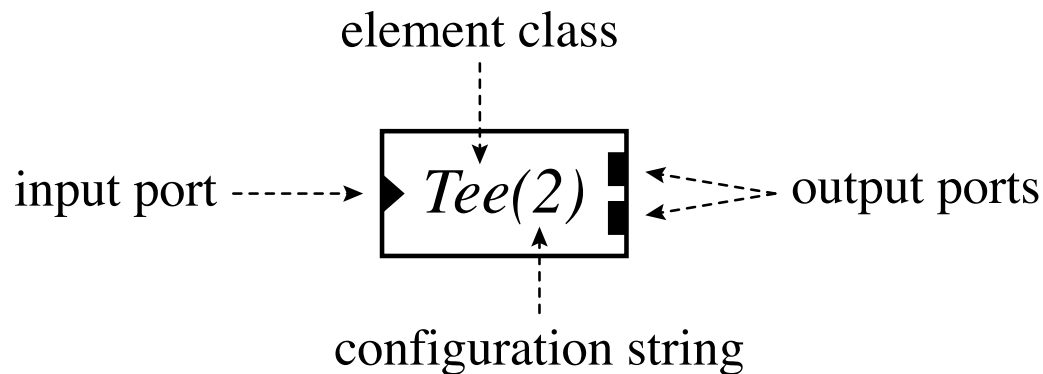
Elements

- Most important user-visible abstraction in Click
- Elements (actually element classes): C++ classes
- Element instances: C++ objects



Elements

- Input port(s): Interface where packets arrive, triangles
- Output port(s): Interface where packets leave
- Inside: packet processing!



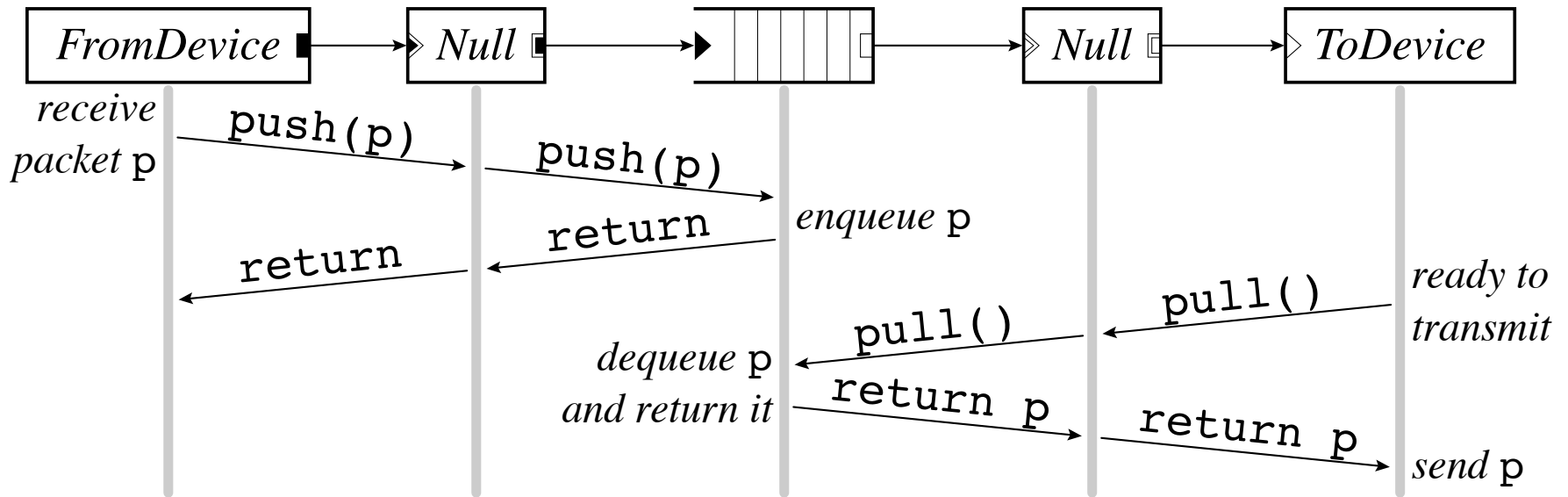
Elements

- Lots of available elements to start with
- Write your own elements with the provided interfaces:
 - Receive configuration values
 - Receive packets
 - Etc. (we will see this in detail later)

Ports

- Push port:
 - Filled square or triangle
 - Source initiates packet transfer: event based packet flow
- Pull port:
 - Empty square or triangle
 - Destination initiates packet transfer Used with polling, scheduling, ...
- Agnostic port:
 - Square-in-square or triangle-in-triangle
 - Becomes push or pull (inner square/triangle filled or empty)

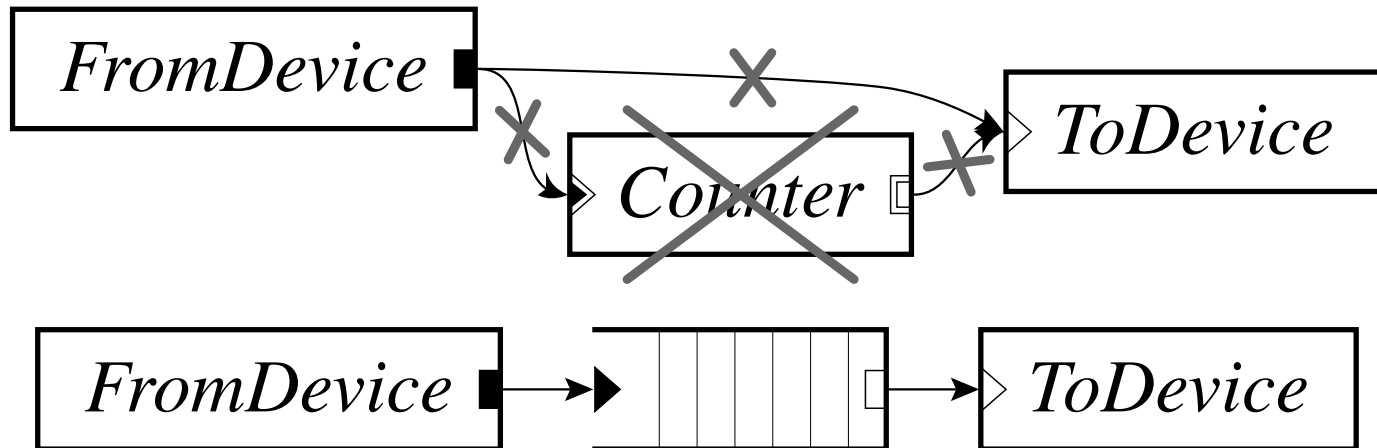
Ports



Push-Pull Violations

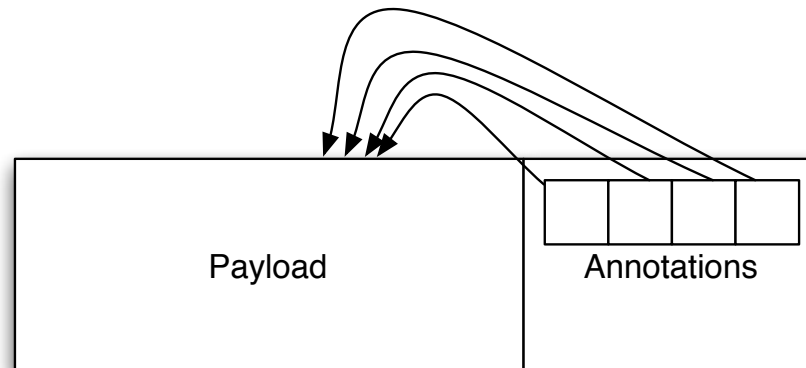
- Push port
 - has to be connected to push or agnostic port
 - Conversion from push to pull with push-to-pull element
 - E.g. queue
- Pull port
 - Has to be connected to pull or agnostic port
 - Conversion from pull to push with pull-to-push element
 - E.g. unqueue

Push-Pull Violations



Packets

- Packet consists of payload and annotations, payload:
 - raw bytes (char*)
 - Access with struct*
- Annotations: metadata to simplify processing, “post-its”
 - E.g. start of IP header or TCP header
 - Paint annotations
 - User defined annotations



Configuration

- Text files describing the Click graph:
- Elements with their configurations
- Connections between elements

```
src :: FromDevice(eth0); ctr :: Counter;  
sink :: Discard;  
src -> ctr; ctr -> sink;
```

or

```
FromDevice(eth0) -> Counter -> Discard;
```

Configuration

- Identified by number (0,1,...)
 - Input port: \rightarrow [nr1]Element \rightarrow
 - Output port: \rightarrow Element[nr2] \rightarrow
 - Both: \rightarrow [nr1]Element[nr2] \rightarrow
 - Only one port: number can be omitted
- Motivates instance naming

```
mypackets :: IPClassifier(dst host $myaddr, -);  
FromDevice(eth0)  $\rightarrow$  mypackets;  
mypackets[0]  $\rightarrow$  Print(mine)  $\rightarrow$  [0] Discard;  
mypackets[1]  $\rightarrow$  Print("the others")  $\rightarrow$  Discard;
```

Configuration

- Listed in click script
 - First required arguments
 - Then optional arguments
 - Then arguments by keyword (after keyword)
- Lots of data types supported
 - Integers
 - Strings e.g. "data"
 - IP addresses 143.129.77.30
 - Elements

Element Configuration Example

- SimpleElement("data")
- SimpleElement("data",ACTIVE false)
- SimpleElement("moredata",800)
- SimpleElement("data",800,DATASIZE 67, SOURCE 1.2.3.4)

More...

- Compound elements
- Handlers
- Etc.

References

- Click website: <http://www.read.cs.ucla.edu/click/>
- Element documentation (by name or category)
- Programming Concepts
- Doxygen documentation (Internals documentation)
- Dr. Eddie Kohler's PhD thesis: comprehensive documentation of every concept
 - link