

# Rate Adaptation in Visual MIMO

(Camera based Optical Wireless)

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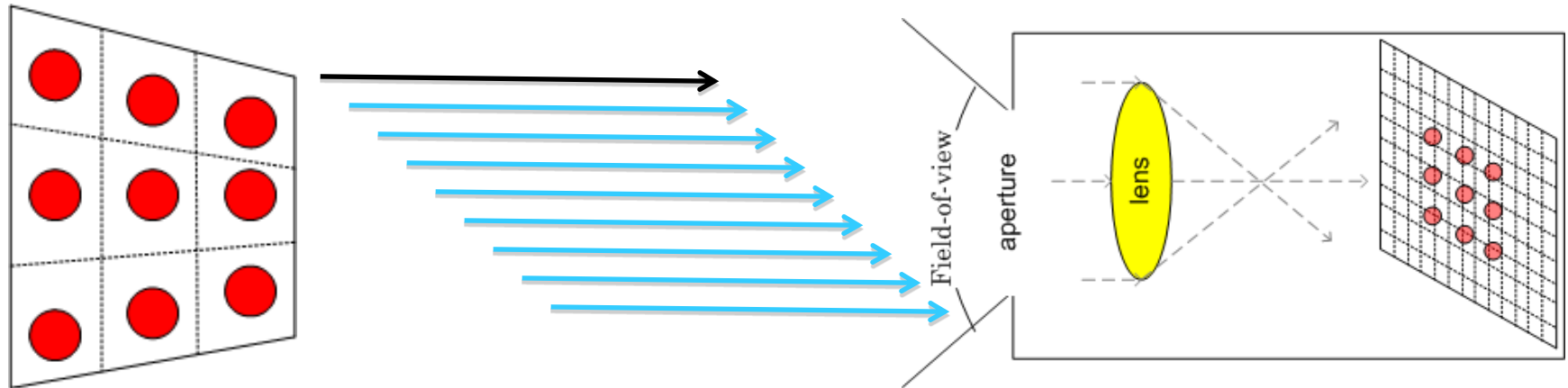
Rutgers-The State University of New Jersey

with Marco Gruteser, Narayan Mandayam,  
Michael Varga, Taekyoung Kwon,  
Kristin Dana and Wenjia Yuan

IEEE SECON'2011



# Visual MIMO



Transmitter Array

CAMERA  
Receiver Array

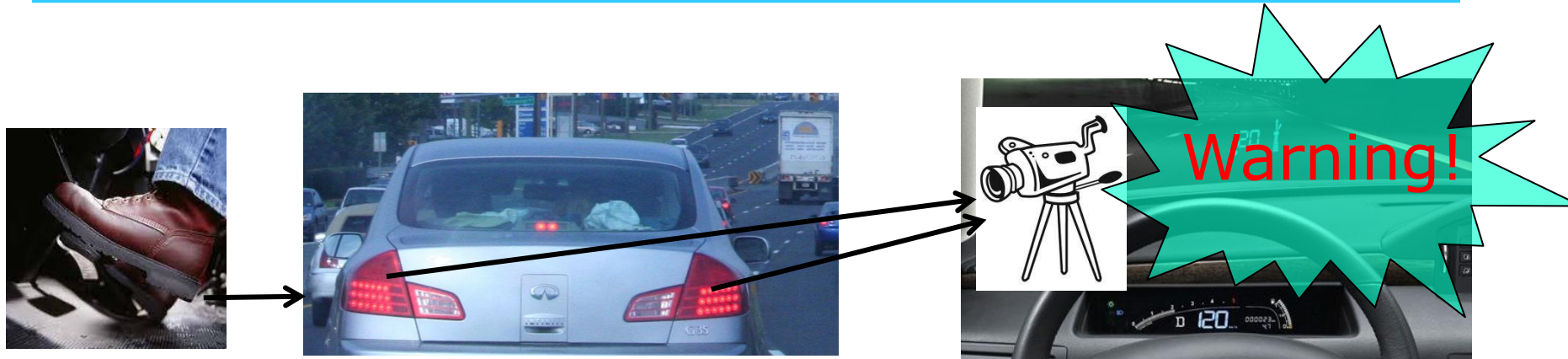
**Multiplex** bits over parallel channels  $\rightarrow$  scale data-Rate by  $N_m$

same bits on all channels (**Diversity**)  $\rightarrow$  scale SNR by  $N_d$

$$C = N_m (W \log_2 [1 + N_d \gamma])$$

$$\gamma = SNR \text{ [Ashok, et al-Mobicom'10]}$$

# An example.. V2V

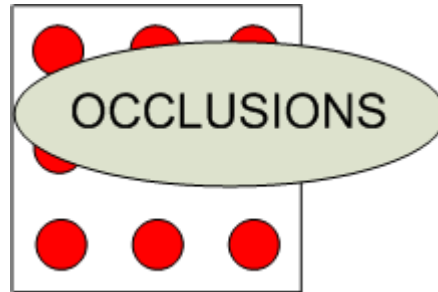


- (-) LOS required : mobility can kill data rate
- (-) Optical channel distortions : limited range
- (+) 'Rate of change' in optical channel < RF

**Rate Adaptation!**

# Rate Adaptation Challenges

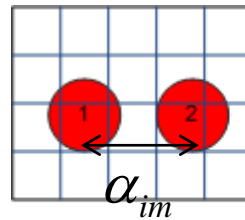
## □ Visibility



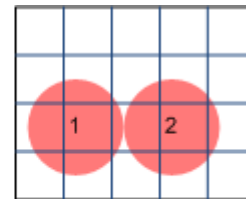
Visibility Index set  
( $n$ =LED index)

$$V(n) = \begin{cases} 1 \rightarrow \text{visible} \\ 0 \rightarrow \text{occluded} \end{cases}$$

## □ Lens Blur



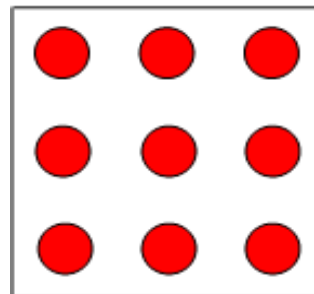
resolvable



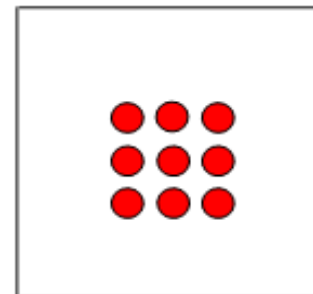
unresolvable

Threshold pixel  
separation

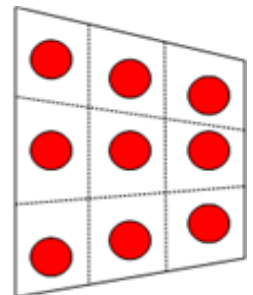
## □ Perspective Distortions



Short distance

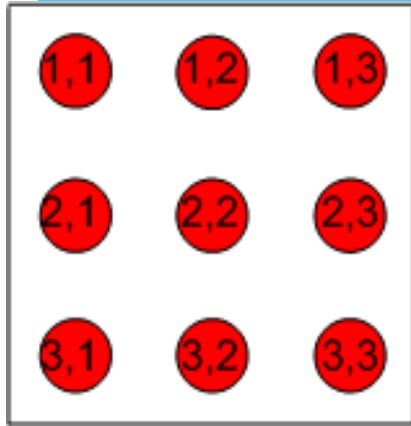


Large distance

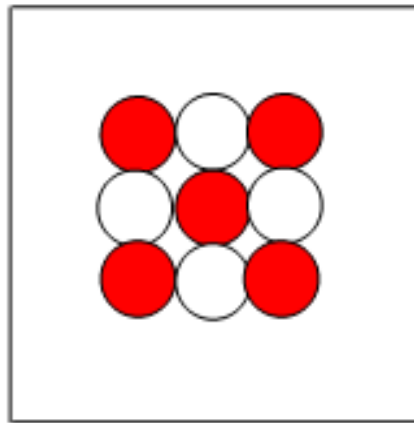


Angular view

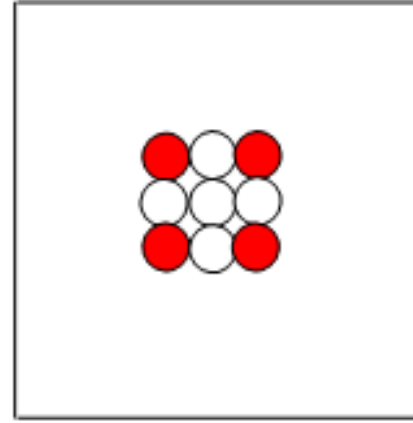
# Transmission Modes



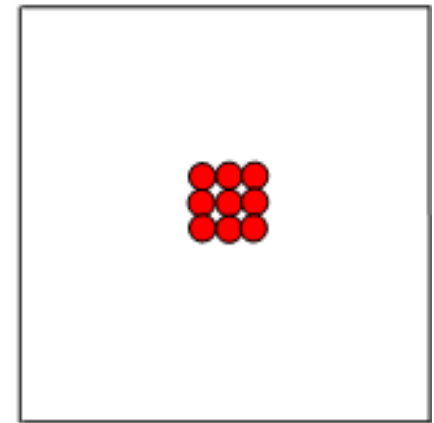
Mode 1  
Full-multiplexing



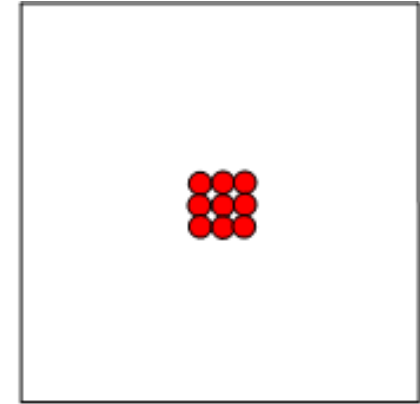
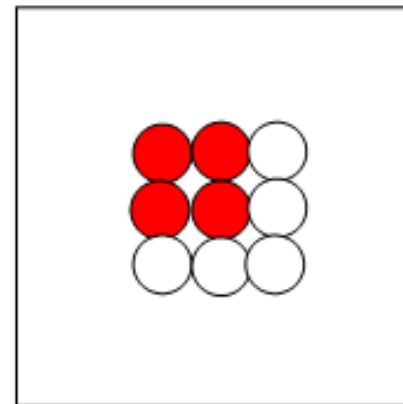
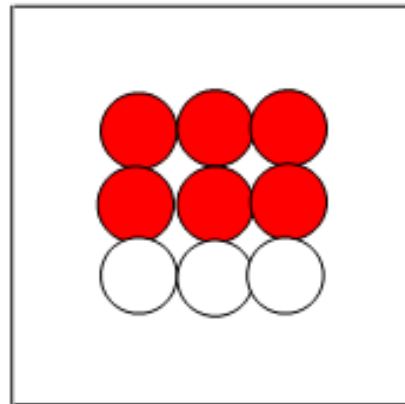
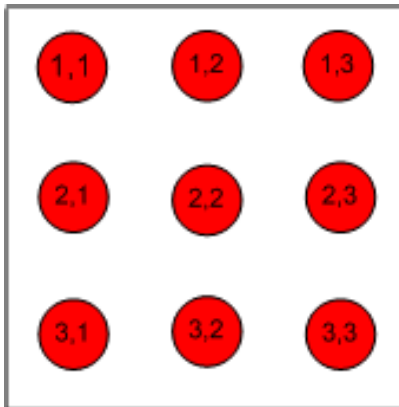
Mode 2



Mode 3

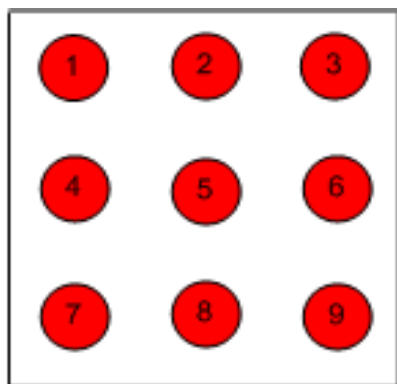


Mode 4  
Full-diversity

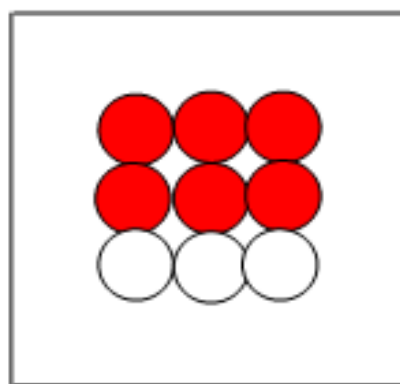


# Formulating the Modes

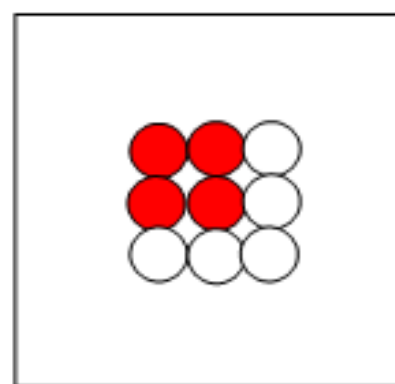
set of  $m$  non-overlapping subsets chosen from the  $N$  LEDs of the array where each set  $i (i = 1, 2, 3 \dots m)$  is a group of  $D_i$  LEDs such that  $\sum_{i=1}^m D_i \leq N$   
 $\rightarrow m$  multiplex  $D_i$  diversity



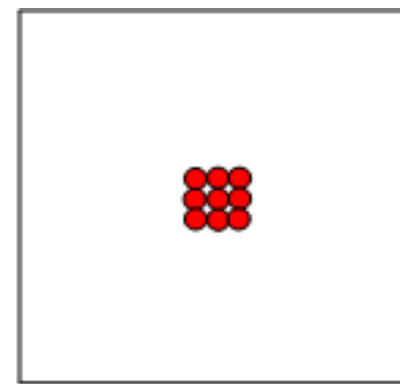
$m = 9$   
 $D_i = 1$  (for all  $i$ )



$m = 2$   
 $D_1 = 6$   $D_2 = 3$



$m = 2$   
 $D_1 = 4$   $D_2 = 6$



$m = 1$   
 $D_1 = 9$

FULL MULTIPLEXING

INCREASING DISTANCE

FULL DIVERSITY

# Visual MIMO Rate Adaptation (VMRA)

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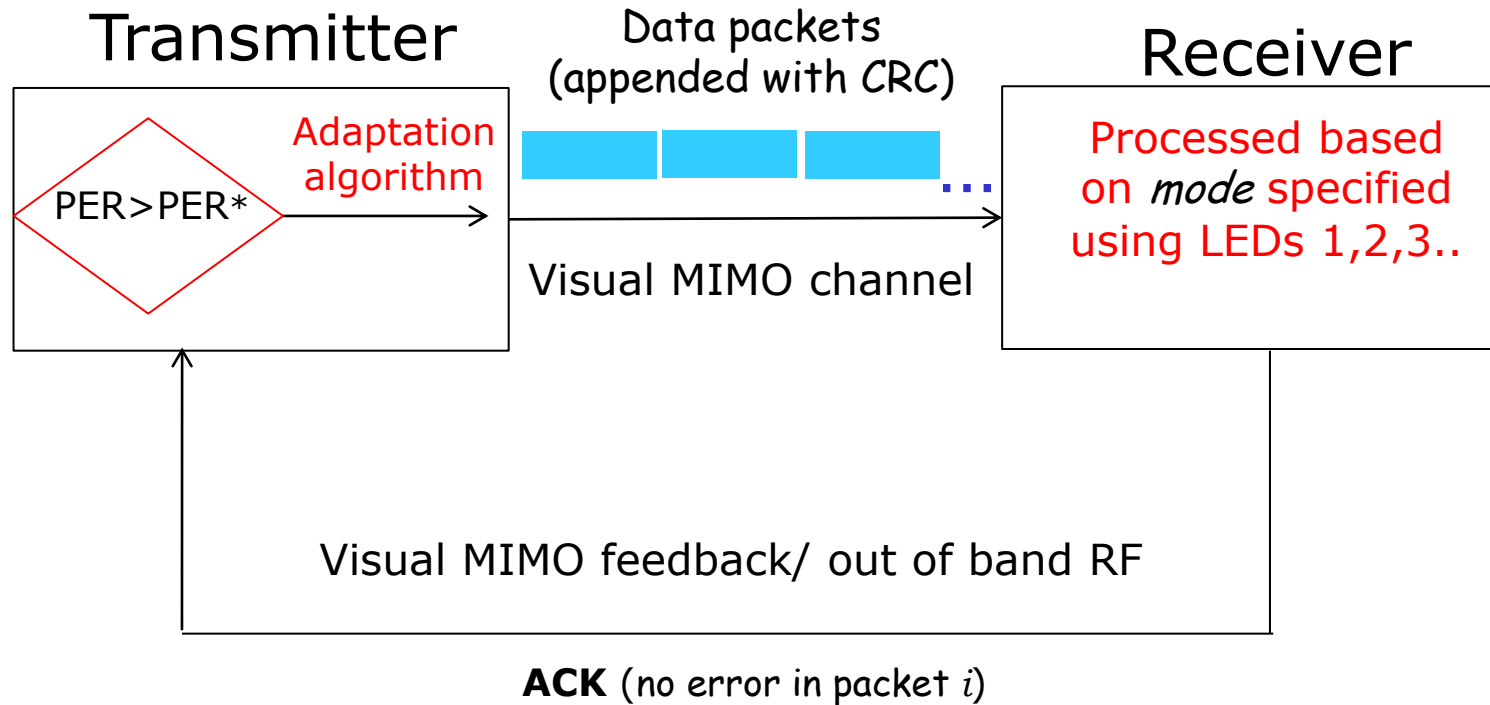
## Problem:

“efficiently choose a transmission *mode* that maximizes data throughput”

## Constraints: errors due to

- Visibility issues – occlusion of camera view
- Perspective distortions - changing distance
- Resolvability issues - Lens blur

# VMRA: Methodology



Which of the LEDs are visible?

Using the visible LEDs, what is the *mode* to be set?

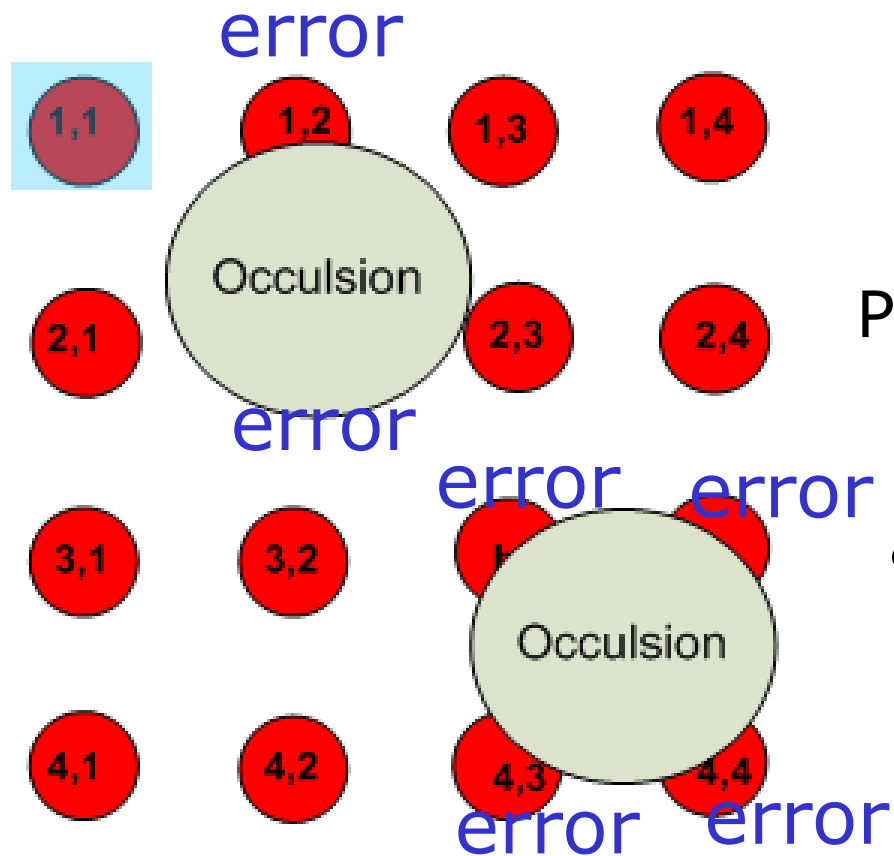


# Proposed solutions

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- **Exhaustive visibility search**
  - temporal probing using training sequence
  - sequentially search through all LEDs for errors
- **Probe VMRA**
  - spatial probing using repeated bit patterns
  - Use 'smart' spatial patterns to detect LEDs in error
- **Index VMRA**
  - Use a block CRC scheme
  - Use separate CRCs for independent blocks of bits sent from each LED
  - Index LEDs in error over each iteration

# Exhaustive search

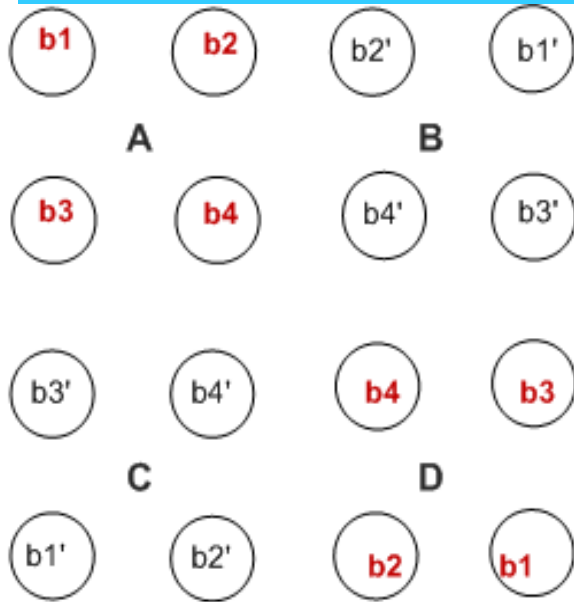


Each LED transmits a training sequence  
'One after the other'  
Prior to data transmission

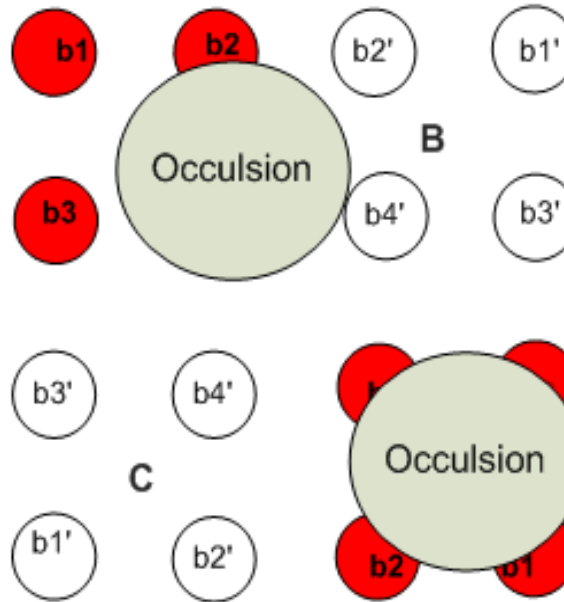
Training sequence is appended with a checksum

**INEFFICIENT !**

# Probing



$\{b1', b2', b3', b4'\} = \text{complement of } \{b1, b2, b3, b4\}$



CHECK Is (A=D) : NO

CHECK Is (B=C) : YES

CHECK Is (A=C') : partly

CHECK Is (B=D') : NO

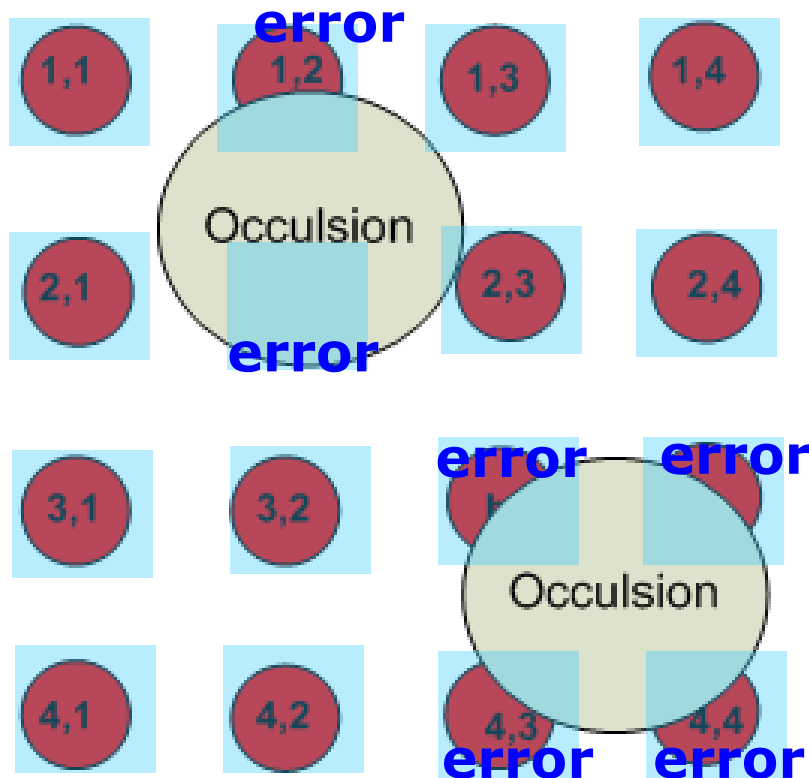
## VERDICT

all LEDs in D occluded  
Some LEDs in A are occluded  
LEDs in B and D are visible

faster than exhaustively searching all LEDs

Designing 'smart' spatial patterns for different LED array configurations is non-trivial !

# Indexing



- All LEDs transmit in parallel
- Each LED transmits a packet appended with a CRC
- No training sequence required
- Erroneous LEDs are found during data transmission => minimal overhead

# Trace based Simulation

ground truth  
from analyzing video

- *distance* trace
- *visibility-distance* trace



Distance  $d_1$  @  $t = t_0$



Distance changed to  $d'$  @  $t = t'$

Algorithm outputs

LED is in **error** if

- Not resolvable due to change in distance (*mode*)
- It is occluded



Partial Visibility (partial occlusion)



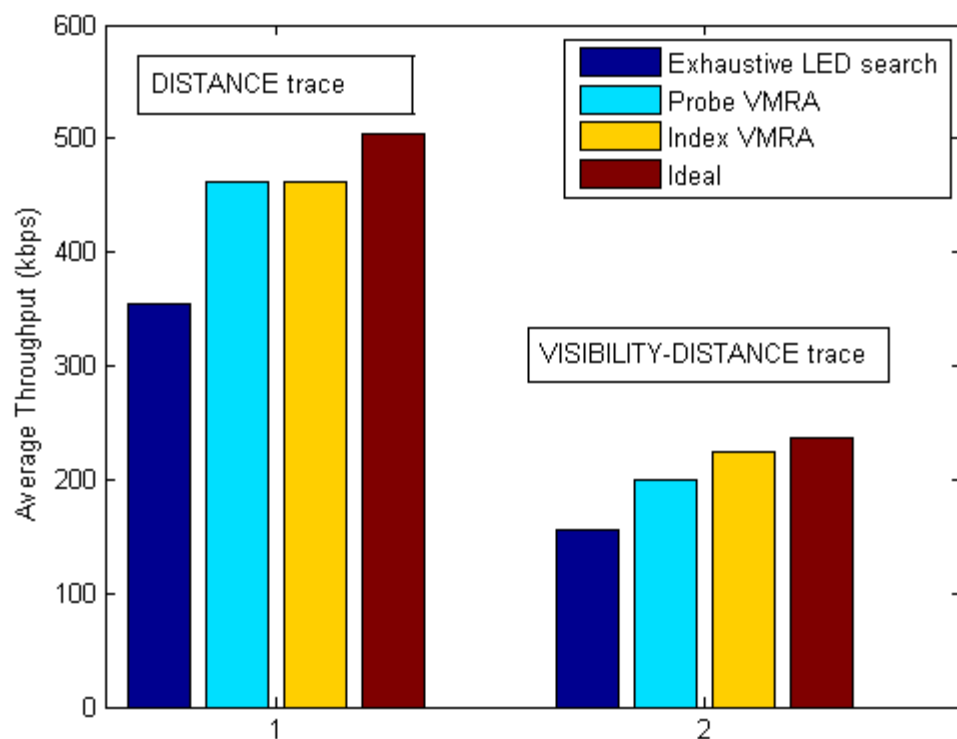
No visibility (Complete Occlusion)

# Results

□ average throughput  $\rho = \frac{1}{B/T} \sum_i^{(B/T)} Rate(i)(1 - error(i))$

B = averaging time window

T = adaptation time window (10/60 sec)



**Ideal** is an oracle solution where the system exactly knows what *mode* to choose and what LEDs to operate with

# Conclusion

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- Adapt **Visual MIMO** data rate to optical channel **distortions**
  - Visibility
  - Blur
  - Perspective effects
- **Possible solutions & Challenges**
  - Exhaustive Visibility search : inefficient
  - Probe VMRA : requires 'smart' spatial patterning
  - Index VMRA : framing packets and LED assignments
- **Future Work:** Addressing weather conditions, Skew in image

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THANK YOU 😊

Questions?

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