

The 802.11 Alphabet Soup

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WINLAB

a
b
g
e
s
t
k
r
n

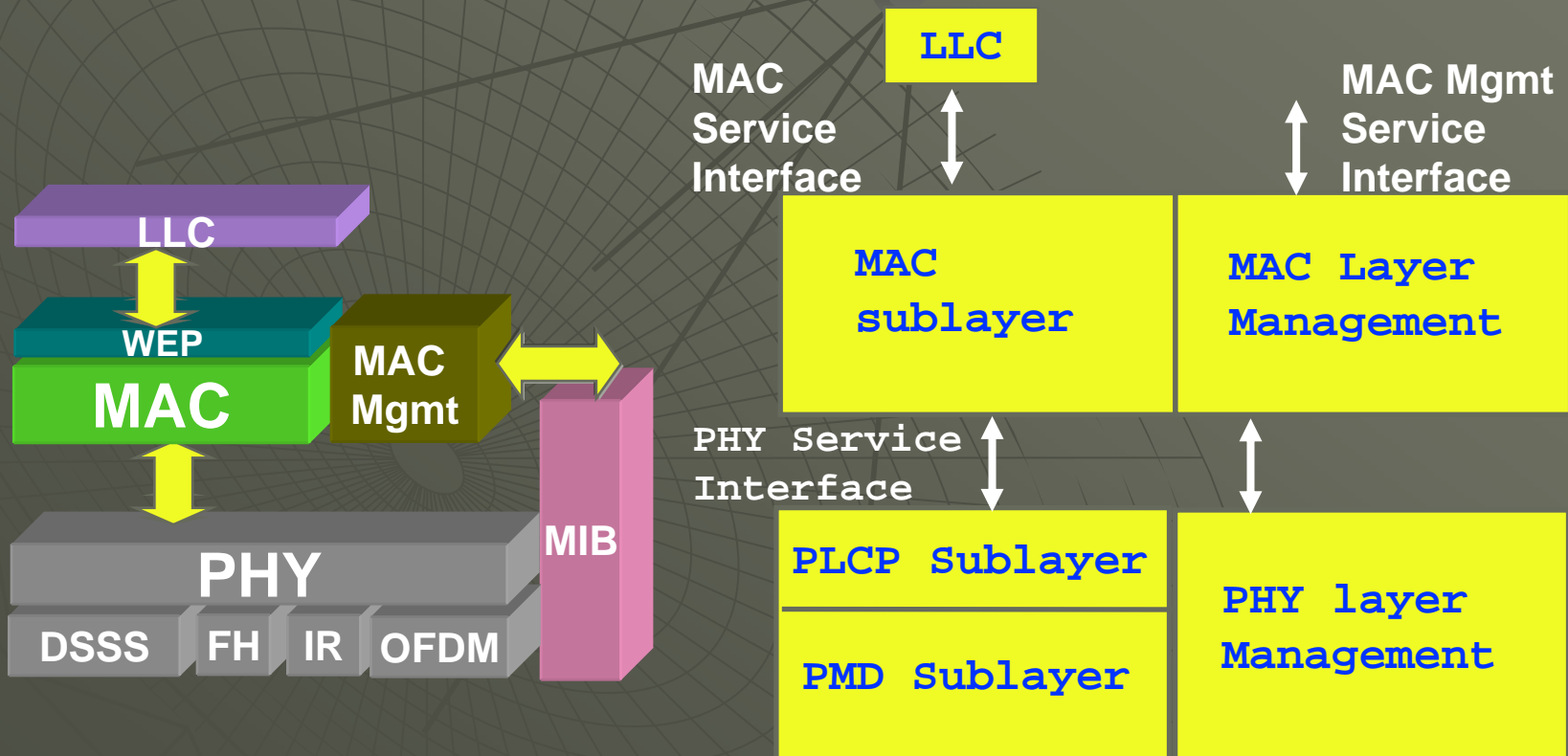
a b g e s t k r n

802.11 Background

- ◆ First standard was in 1997
 - Replacement for wired Ethernet
 - 2.4 GHz (Industrial Scientific and Medical Band)
 - CSMA/CA based contention
 - 1, 2 Mbps (DSSS, FHSS, IR PHY)

802.11 → 802.11b

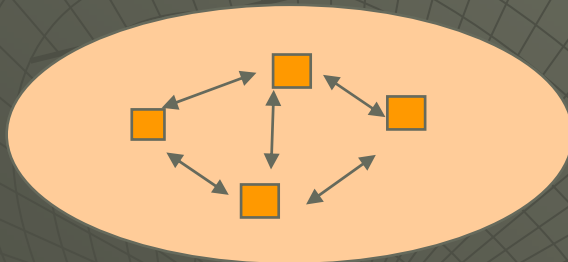
- ◆ 802.11b (1999)
 - Higher data rates: 5.5 Mbps and 11 Mbps using CCK modulation



802.11 System Architecture

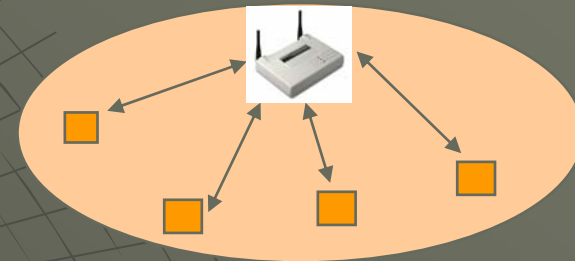
Basic Service Set (BSS): a set of stations which communicate with one another

Independent Basic Service Set (IBSS)



- only direct communication possible
- no relay function

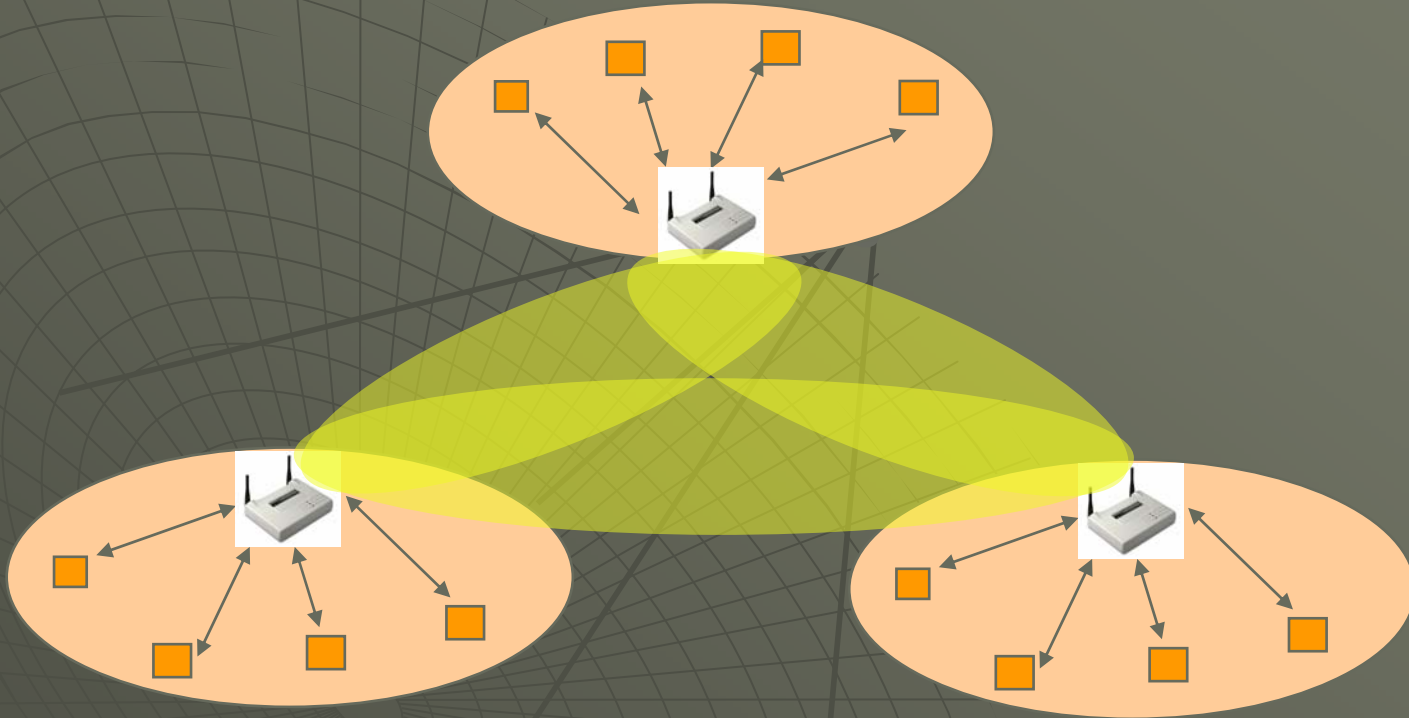
Infrastructure Basic Service Set (BSS)



- AP provides
 - connection to wired network
 - relay function
- stations not allowed to communicate directly

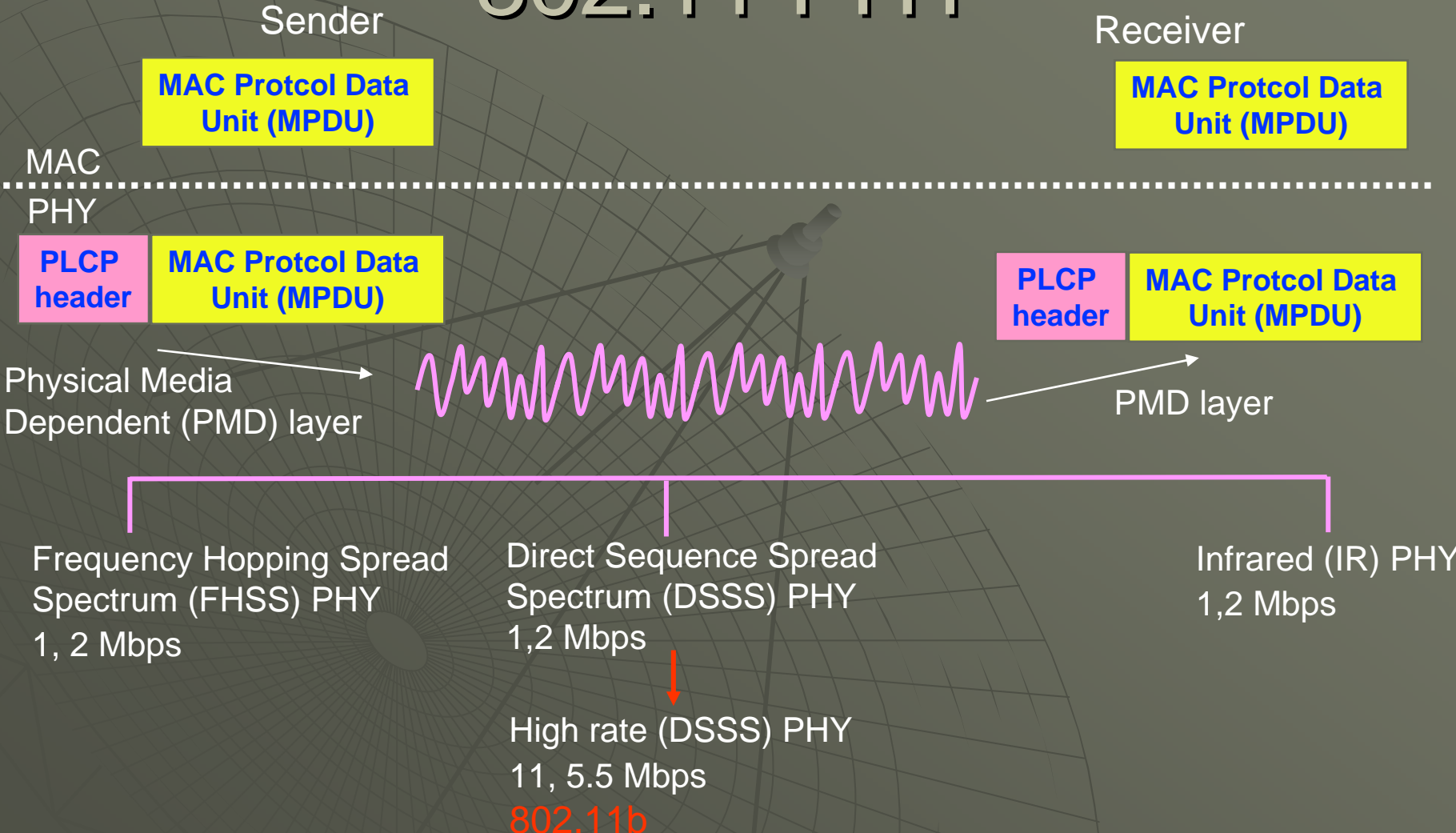
Extended Service Set

ESS: a set of BSSs interconnected by a distribution system (DS)

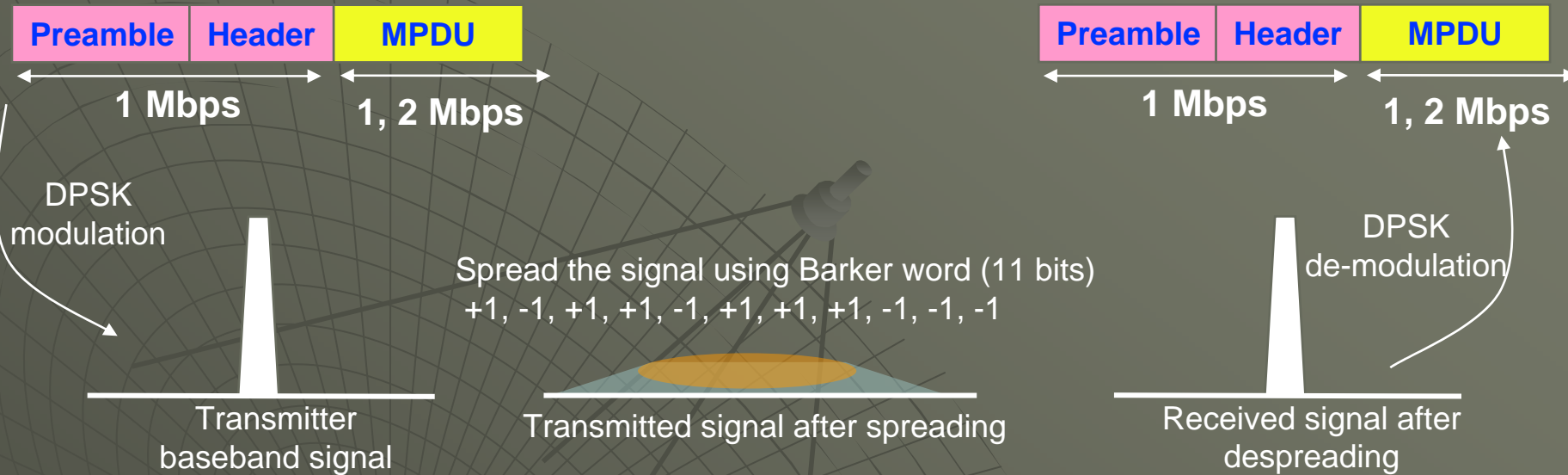


- ESS and all of its stations appear to be a single MAC layer
- AP communicate among themselves to forward traffic
- Station mobility within an ESS is invisible to the higher layers

802.11 PHY

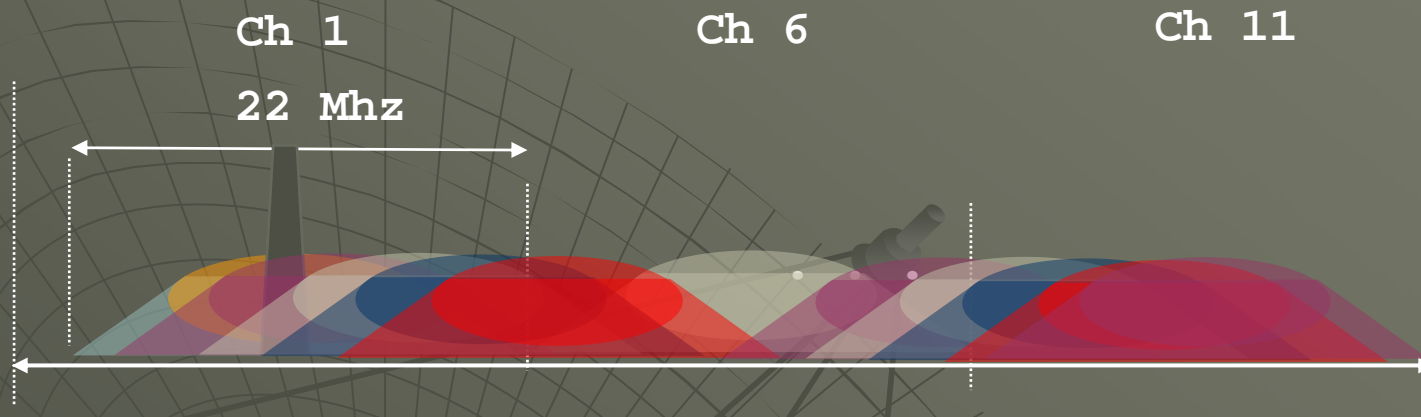


DSSS PHY



- ◆ Baseband signal is spread using Barker code
- ◆ Spread signal occupies approximately 22 Mhz bandwidth
- ◆ Receiver recovers the signal by applying the same Barker code
- ◆ DSSS provides good immunity against narrowband interferer
- ◆ CDMA (multiple access) capability is not possible

DSSS PHY



- ◆ Direct sequence spread spectrum
 - Each channel is 22 Mhz wide
- ◆ Symbol rate
 - 1 Mb/s with DBPSK modulation
 - 2 Mbps with DQPSK modulation
 - 11, 5.5 Mb/ps with CCK modulation
- ◆ Max transmit power
 - 100 Mw (20 dBm)

802.11 MAC

◆ Carrier sensing (CSMA)

- ◆ carrier → do not transmit
- ◆ no carrier → OK to transmit
- ◆ Virtual carrier-sense → NAV

• Hidden Terminals?

- ◆ Solution: RTS/CTS
- ◆ Problem: exposed terminals

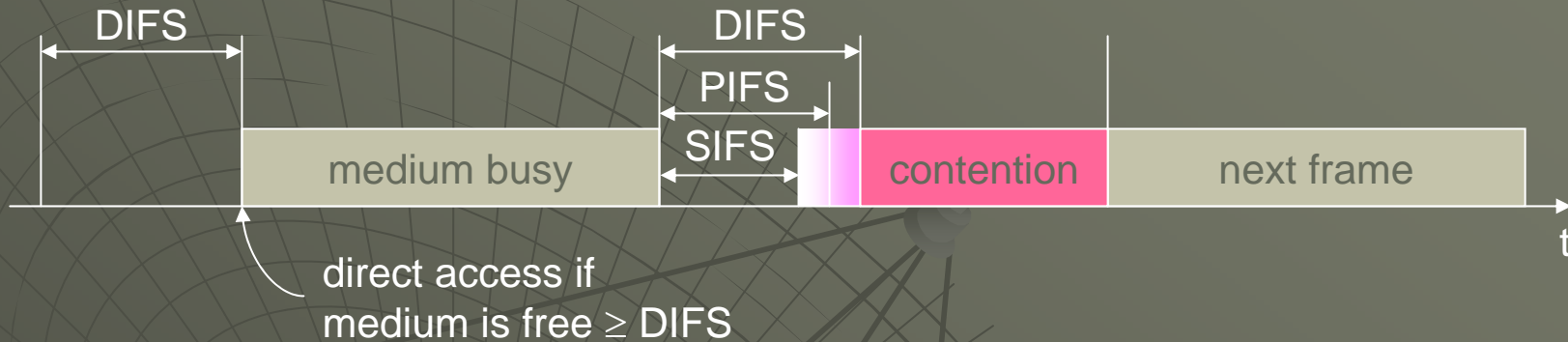
◆ Collision Avoidance (CA)

- CD does not work well (attenuation, half duplex radios)
- Therefore, use collision avoidance (CA)
 - ◆ random backoff, priority ack protocol

802.11 - MAC layer

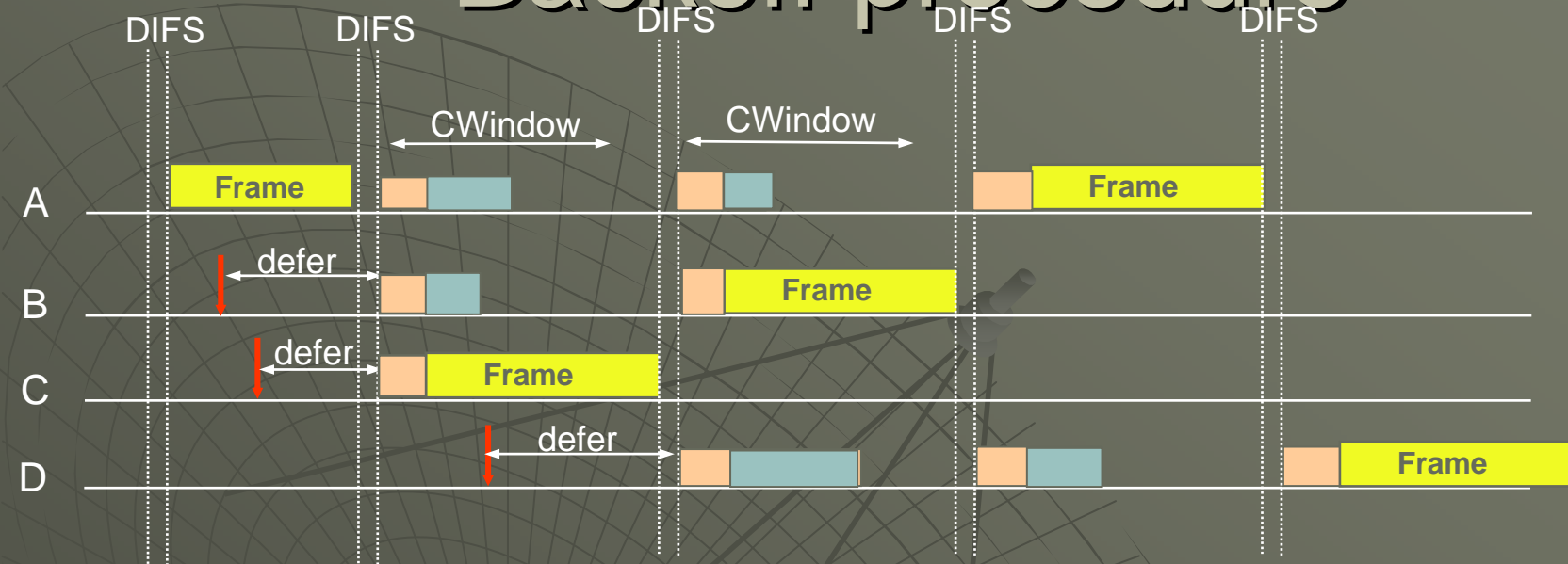
- ◆ Distributed Co-ordinated Function (DCF) – random access
- ◆ Point Coordinated Function (PCF) – polling based

802.11 - DCF



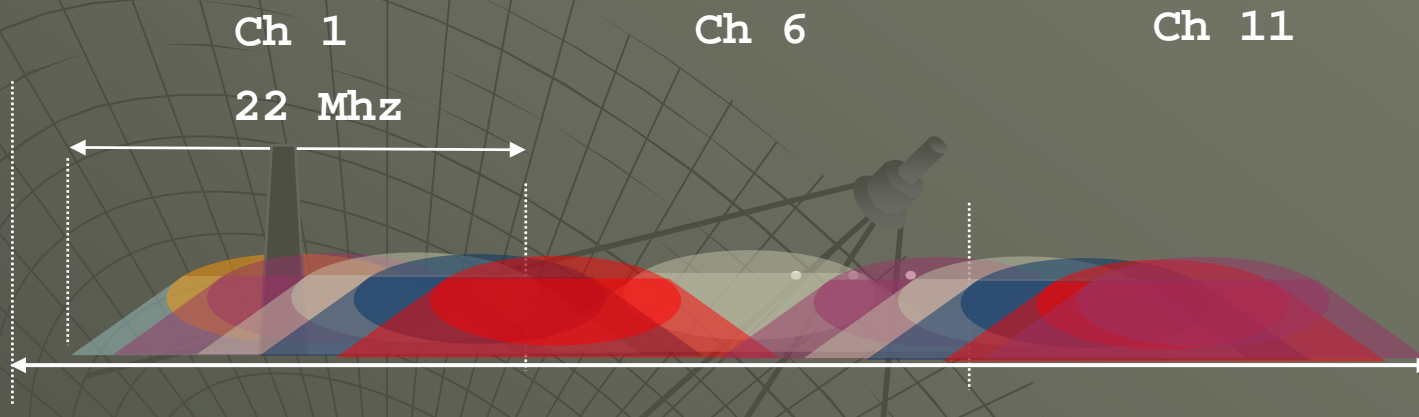
- SIFS (Short Inter Frame Spacing)
 - ◆ highest priority, for ACK, CTS, polling response
- PIFS (PCF IFS)
 - ◆ medium priority, for time-bounded service using PCF
- DIFS (DCF IFS)
 - ◆ lowest priority, for asynchronous data service

Backoff procedure



- ◆ Immediate access when medium is free \geq DIFS
- ◆ When medium is not free, defer until the end of current frame transmission + DIFS period
- ◆ To begin backoff procedure
 - Choose a random number in $(0, Cwindow)$ in terms of slots
 - Use carrier sense to determine if there is activity during each slot
 - Decrement backoff time by one slot if no activity is detected during that slot
- ◆ Suspend backoff procedure if medium is determined to be busy at anytime during a backoff slot
- ◆ Resume backoff procedure after the end of current frame transmission + DIFS

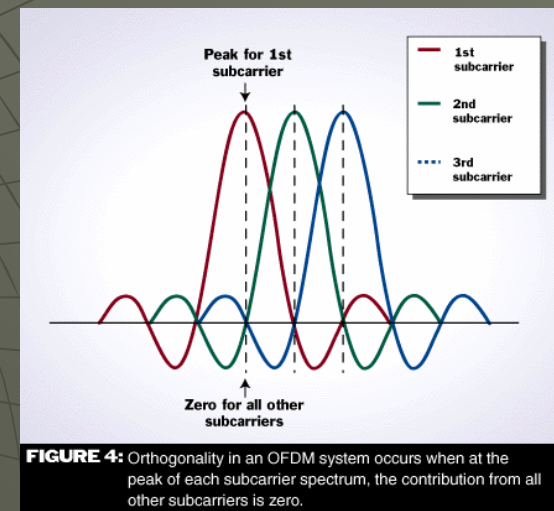
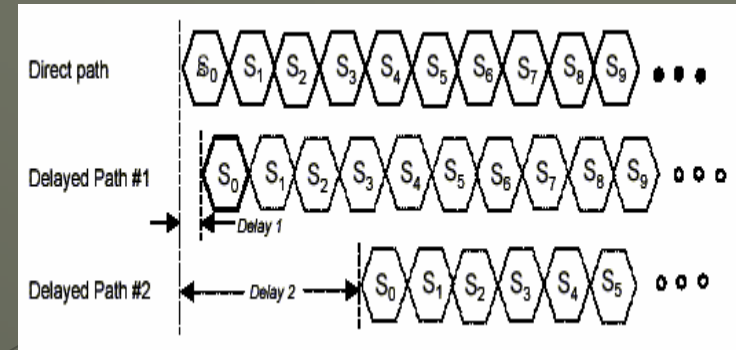
802.11b \rightarrow 802.11a



- ◆ Crowding in the ISM 2.4 GHz band
 - Microwaves
 - Cordless phones
 - Increased interference
- ◆ Move to 5 GHz UNII band
 - OFDM modulation to counteract multipath
 - Higher rates: upto 54 Mbps

802.11a PHY

- ◆ OFDM - Information signal split across 52 subcarriers- 4 pilot carriers, 48 data carriers
- ◆ Multipath problem: If (delay spread $>$ guard time between symbols) \Rightarrow ISI
- ◆ Lower rate per subcarrier \Rightarrow tolerance to delay spread
- ◆ Multi-carrier
- ◆ Slot times adjusted according to RTT ($9 \mu\text{s}$)



Ref: CommsDesign
IEEE 802.11a - Speeding
Up Wireless Connectivity
in the Home

802.11a MAC

- ◆ Same as 'b' with timers adjusted according to *aslottime*

802.11a Problems

- ◆ Reduced range
- ◆ No interoperability with legacy 'b'

Enter 802.11g (2003)

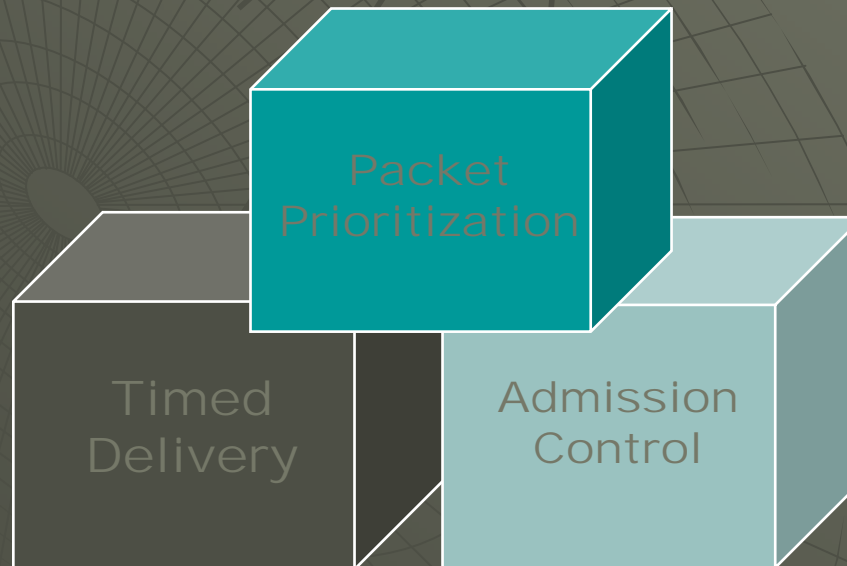
- ◆ Range of 802.11b with speed of 802.11a
 - i.e OFDM at 2.4 Ghz
 - Problem – Interoperability with b
 - For Carrier sensing and backoff to work, DSSS based 'b' clients must be able to hear OFDM-based 'g' clients

Interoperability with 802.11b

- ◆ RTS/CTS to the rescue – Protection mechanism
- ◆ CCK CTS exchange precedes each OFDM high rate packet and the subsequent OFDM ACK
- ◆ As long as there are 802.11b clients, CTS will be on

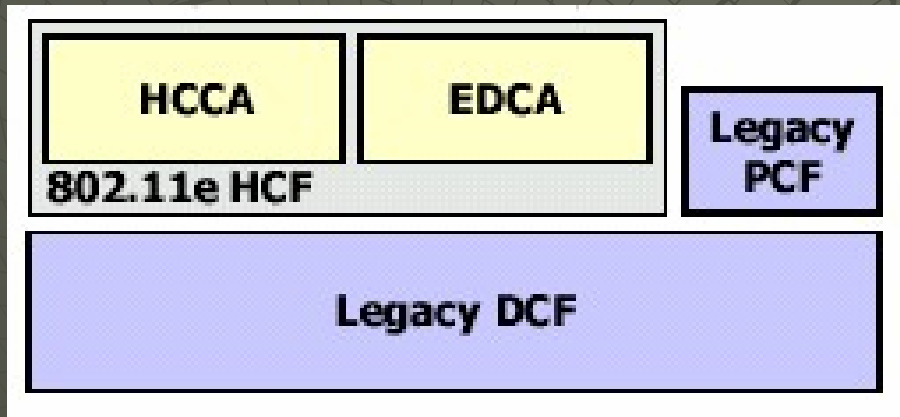
Quality of Service

- ◆ All packets were treated alike
 - e.g AP downstream traffic treated the same as upstream traffic to AP from the clients
 - VoIP packet same as FTP packet
 - How to deal with QoS sensitive applications? E.g VoIP over 802.11



Enter 802.11e

- ◆ 802.11 with QoS support
- ◆ Ratified last month



EDCA = Enhanced Distributed Channel Access

HCCA = HCF Controlled Channel Access

HCF = Hybrid Coordination Function

EDCA = DCF ++

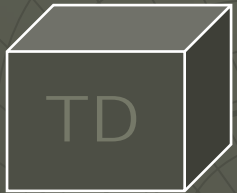
HCCA = PCF ++

802.11e NCF



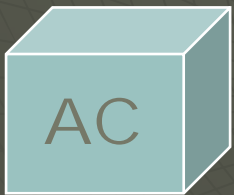
◆ Prioritization

- 802.11e EDCA Access Categories



◆ Timed Delivery

- 802.11e HCCA allows AP to create 'master schedule' to coordinate traffic delivery for all devices



◆ Admission Control

- TSpecs sent by the device to the AP indicate:
 - ◆ Frequency of transmission
 - ◆ Bandwidth requirement
- AP decides to admit the device based on current traffic load

Prioritization: EDCA

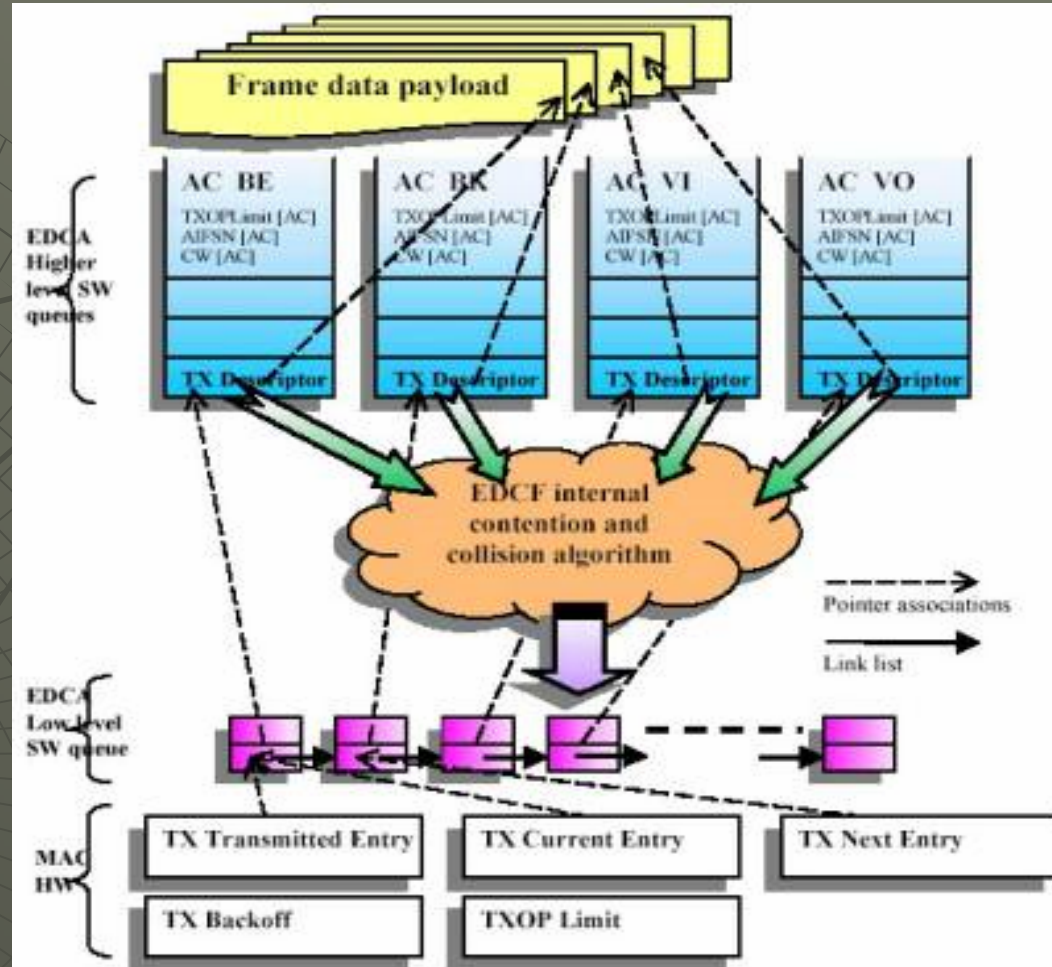
For each packet

- Classify packet
- Push into appropriate queue
- MSDUs from different ACs contend for EDCA-TXOP internally within the QSTA

Internal contention resolution selects backoff based on

- TxOP Limit
- AIFSN
- CW

The winning MSDU then contends for the channel



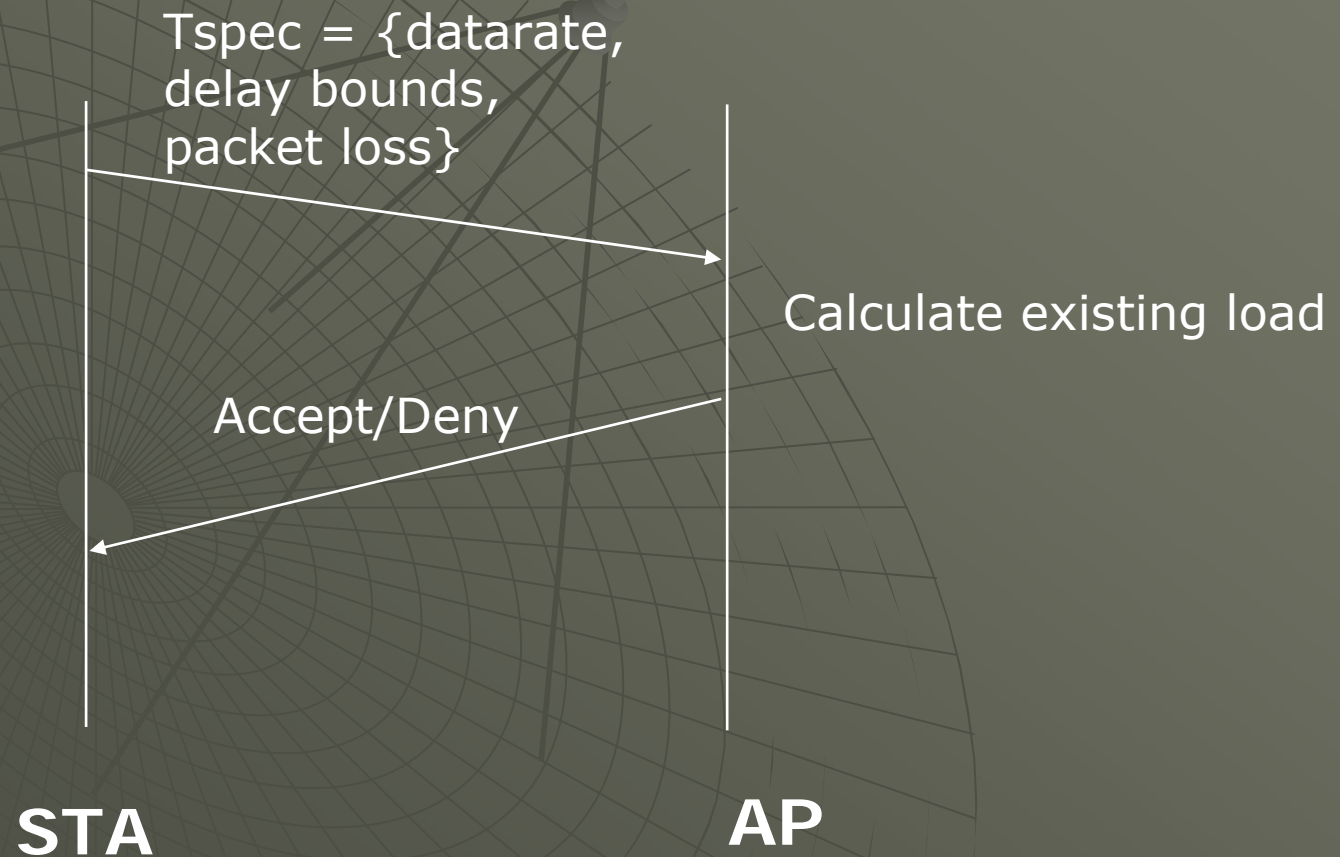
The frame data payload is stored in a pool of buffers in RAM. The EDCA higher-level SW queues implement the four AC queues as defined in the 802.11e draft standard. The EDCA low level SW queue implements the TX Opportunity (EDCA) as defined in the 802.11e draft standard [2]. It is implemented as a link list, and entries in the queue point to TX descriptors in the EDCA higher level queues. All the entries in the EDCA low level queue form a granted or pending TXOP. The EDCA internal contention and collision algorithm implements all the rules regarding internal contention and collision as defined in the 802.11e draft standard. It contains a random number generator.

Reference: Understanding the MAC impact of 802.11e

http://www.commsdesign.com/design_corner/showArticle.jhtml?articleID=16502136

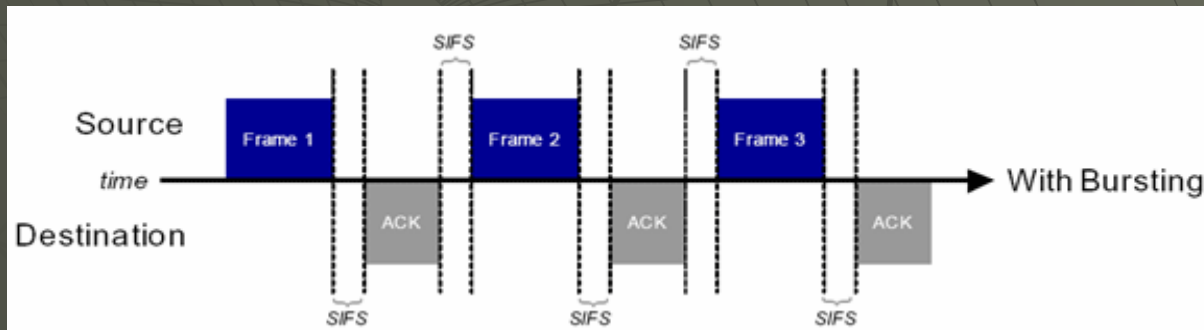
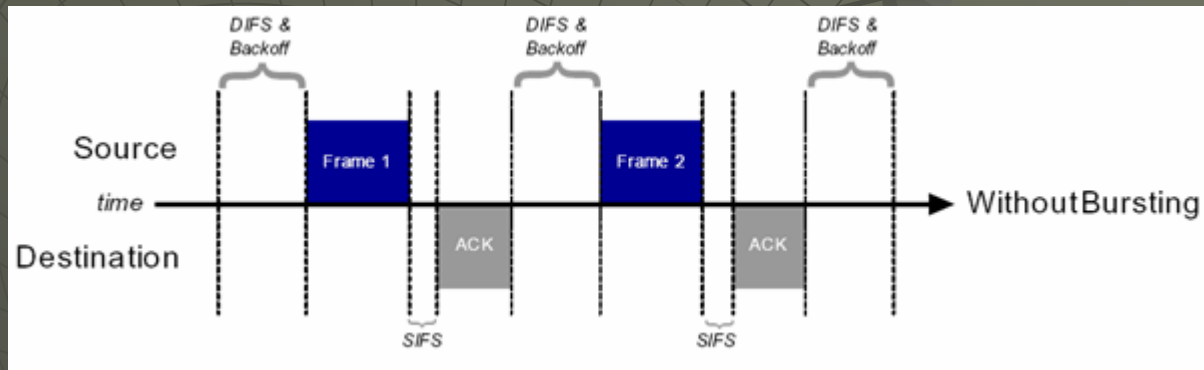
Admission Control: TSpec

- ◆ Mandatory at AP, optional at STA



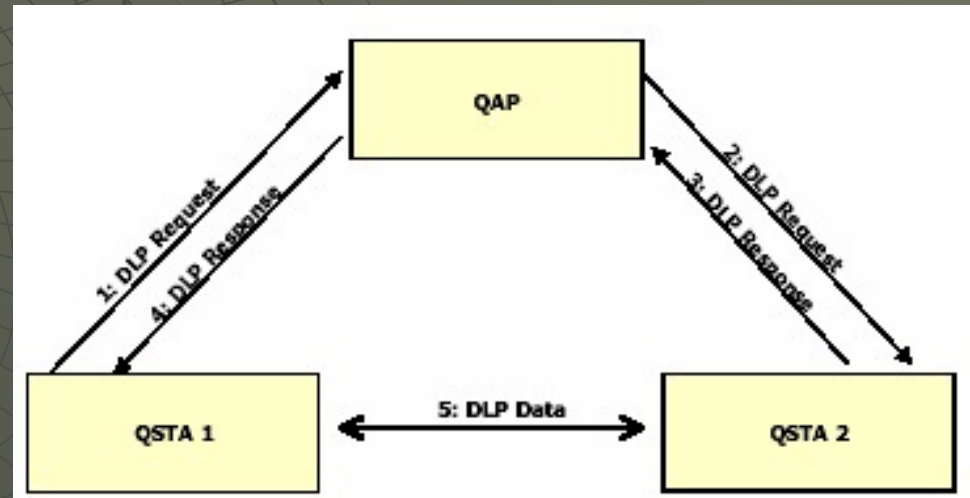
Other Features

◆ Frame bursting



Other Features

- ◆ ACK suppression
- ◆ Fast Frames – (single header, multiple frames)
- ◆ Compression
- ◆ Direct Link setup



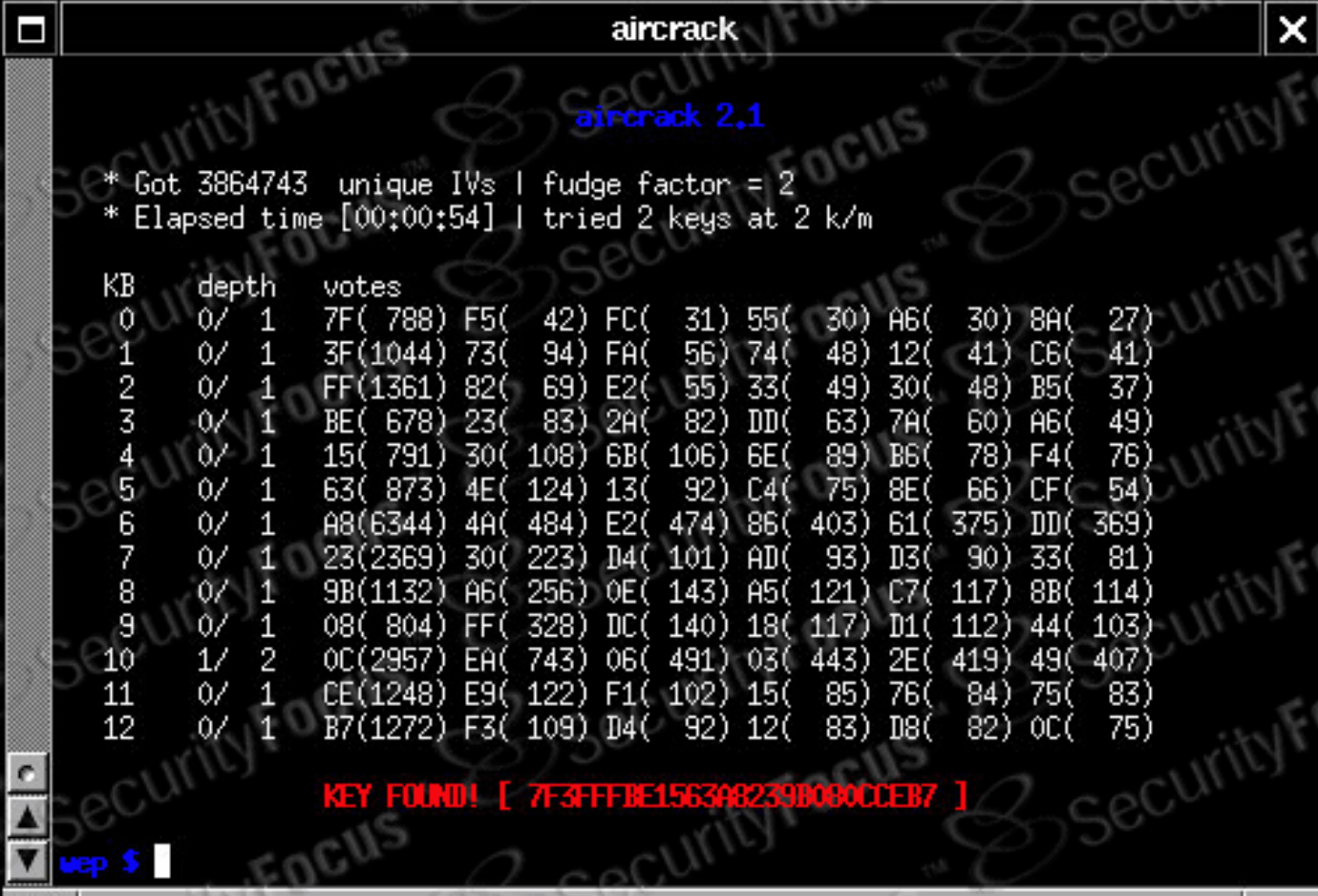
Mandatory slide on Security

◆ Earlier WFP based "authentication"

- Design leaves
- Simple key

◆ Issues

- Easily AirCrack



```
aircrack
aircrack 2.1
* Got 3864743 unique IVs | fudge factor = 2
* Elapsed time [00:00:54] | tried 2 keys at 2 k/m

KB  depth  votes
0   0/ 1    7F( 788) F5(  42) FC(  31) 55(  30) A6(  30) 8A(  27)
1   0/ 1    3F(1044) 73(  94) FA(  56) 74(  48) 12(  41) C6(  41)
2   0/ 1    FF(1361) 82(  69) E2(  55) 33(  49) 30(  48) B5(  37)
3   0/ 1    BE( 678) 23(  83) 2A(  82) DD(  63) 7A(  60) A6(  49)
4   0/ 1    15( 791) 30( 108) 6B( 106) 6E(  89) B6(  78) F4(  76)
5   0/ 1    63( 873) 4E( 124) 13(  92) C4(  75) 8E(  66) CF(  54)
6   0/ 1    A8(6344) 4A( 484) E2( 474) 86( 403) 61( 375) DD( 369)
7   0/ 1    23(2369) 30( 223) D4( 101) AD(  93) D3(  90) 33(  81)
8   0/ 1    9B(1132) A6( 256) 0E( 143) A5( 121) C7( 117) 8B( 114)
9   0/ 1    08( 804) FF( 328) DC( 140) 18( 117) D1( 112) 44( 103)
10  1/ 2    0C(2957) EA( 743) 06( 491) 03( 443) 2E( 419) 49( 407)
11  0/ 1    CE(1248) E9( 122) F1( 102) 15(  85) 76(  84) 75(  83)
12  0/ 1    B7(1272) F3( 109) D4(  92) 12(  83) D8(  82) 0C(  75)

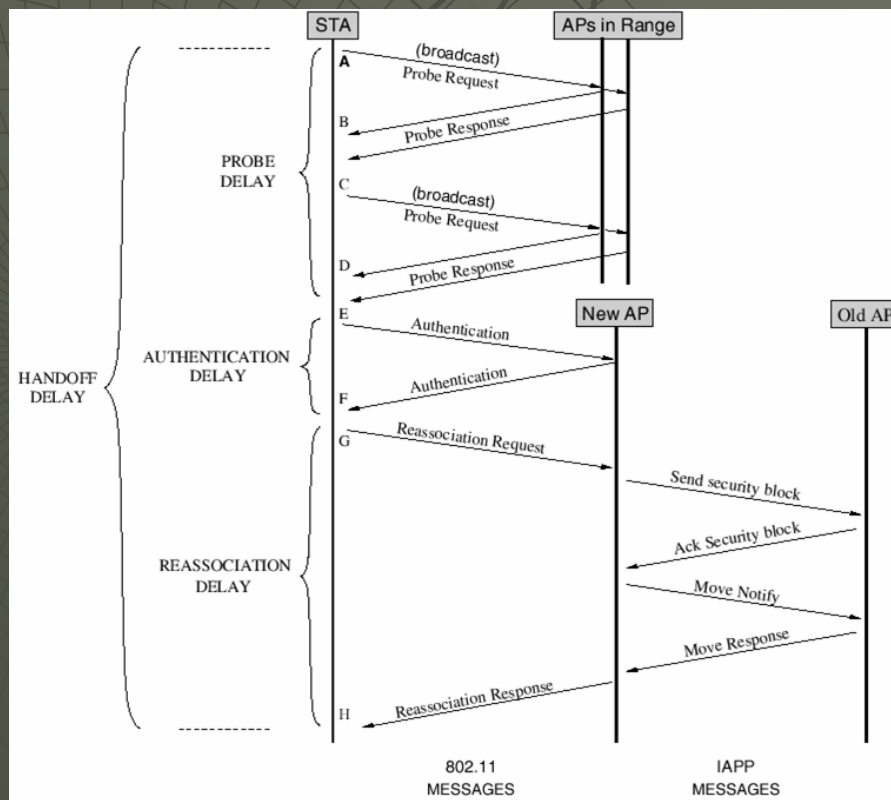
KEY FOUND! [ 7F3FFFBE1563A8239B080CCEB7 ]
wep $ █
```

802.11i

- ◆ 802.11i – Used 802.1x based mutual authentication, Encryption and key rotation, message integrity check
- ◆ Increased message exchange between AP/Clients prior to association

Roaming

- ◆ So we have VoIP calls using *e* and security using *i*
- ◆ What if I want to roam between APs without experiencing “gaps”?

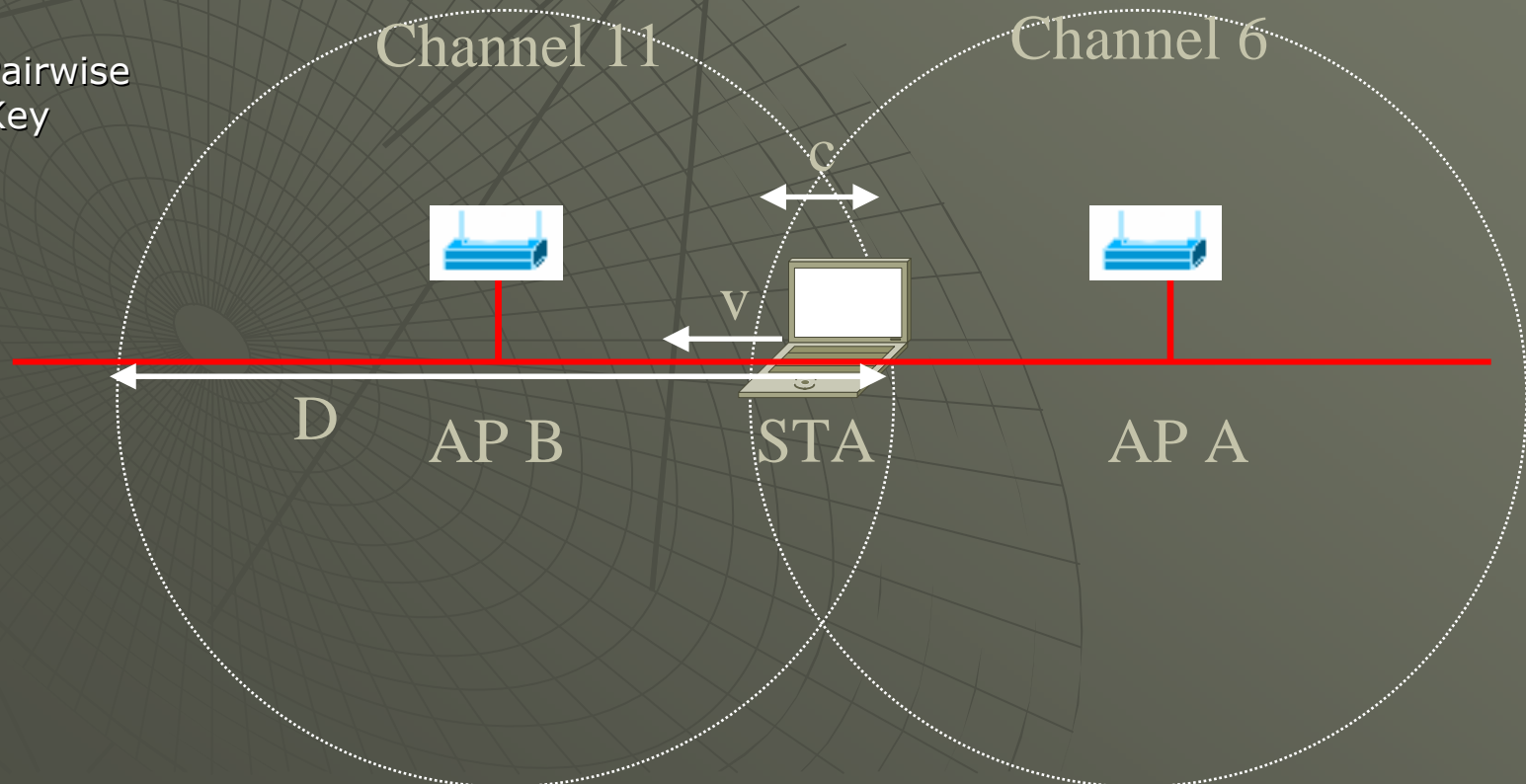


Layer	Item	Time (ms)
L2	802.11 scan (passive)	0 ms (cached), 1 second (wait for Beacon)
L2	802.11 scan (active)	40 to 300 ms
L2	802.11 assoc/reassoc (no IAPP)	2
L2	802.11 assoc/reassoc (w/ IAPP)	40
L2	802.1X authentication (full)	1000
L2	802.1X authentication (fast resume)	250
L2	Fast handoff (4-way handshake only)	60
L3	DHCPv4	1000
L3	Initial RS/RA	5
L3	Wait for subsequent RA	1500
L3	DAD (full)	1000
L3	Optimistic DAD	0
L3	MN-HA BU	1 RTT (IKE w/HA SA), 4 RTT (IKE w/CoA SA)
L3	MN-CN BU	1-1.5 RTT (CAM) to 2.5 RTT (RR)
L4	TCP parameter adjustment (status quo)	5000 (802.11/CDMA) - 20000 (802.11/GPRS)
Best case	All fixes	150 ms
Average case	6to4, RR, Active scan	1300 ms
Worst case	No TCP changes, full EAP auth, IAPP, DHCPv4	25000 ms

802.11r (Roaming)

- ◆ Handoff triggering mechanisms
- ◆ Pre-Authentication (authenticate before break)
- ◆ Reduced re-association message exchange (cache keys and use them again-STA recognizes that it has already derived a PMK with AP B that still has lifetime remaining)

PMK = Pairwise Master Key



802.11k (Neighbor Report)

- ◆ How to decide which is the best AP to associate to??
- ◆ Radio Resource Measurements
 - Beacon Report : SSID, Channel and RSSI of all beacons seen
 - Frame Report
 - Channel Load : Channel busy fraction
 - Noise Histogram : sample channel when idle to estimate noise
 - Hidden node Report
 - Medium Sending Time Histogram
 - Peer STA Stats : Failed count, Retry count
 - Receiver Channel Power Indicator (RCPI) = RSSI++
- ◆ STA reports measurements to AP

802.11k

An Example of 11k Message Exchange

AP



STA



Channel Load Request:

Request:

1. Channel number
2. Channel band
3. Randomization Interval
4. Measurement Duration

Action Frame (Measurement Request IEs)

Action Frame (Measurement Response IEs)

Channel Load Report:

1. Channel number
2. Channel band
3. Actually Measurement Start Time
4. Measurement Duration
5. Channel Load

802.11k Possible Applications

Network Management

- Load Balancing
- Admission Control
- Detect Rogue AP

Network Configuration

- Coverage/Frequency Planning
- Transmit Power Adjustment
- Estimate non 802.11 interference

Roaming

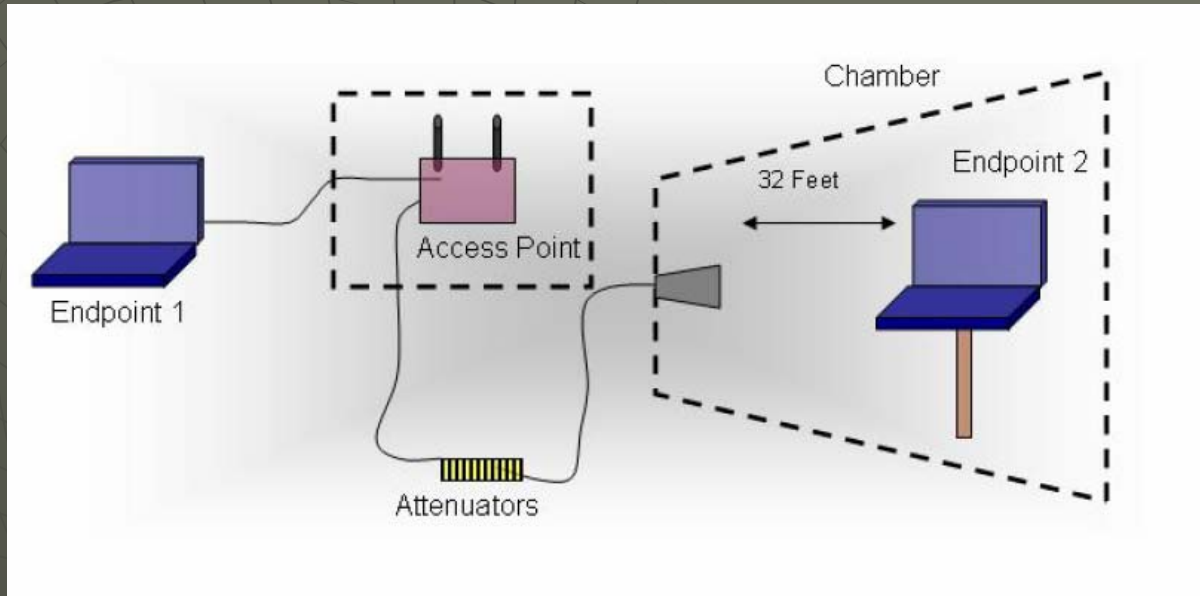
- Find overlapping BSS
- Best AP selection
- Roaming-Handoff

Locationing

802.11t : Test Methodology

- ◆ Helps define standardized ways for measurement and prediction of WLAN systems
- ◆ Several equipment vendors
- ◆ How do you compare the performance of their products?
 - 802.11 t – Standard testing methodology

802.11t



Test methodology

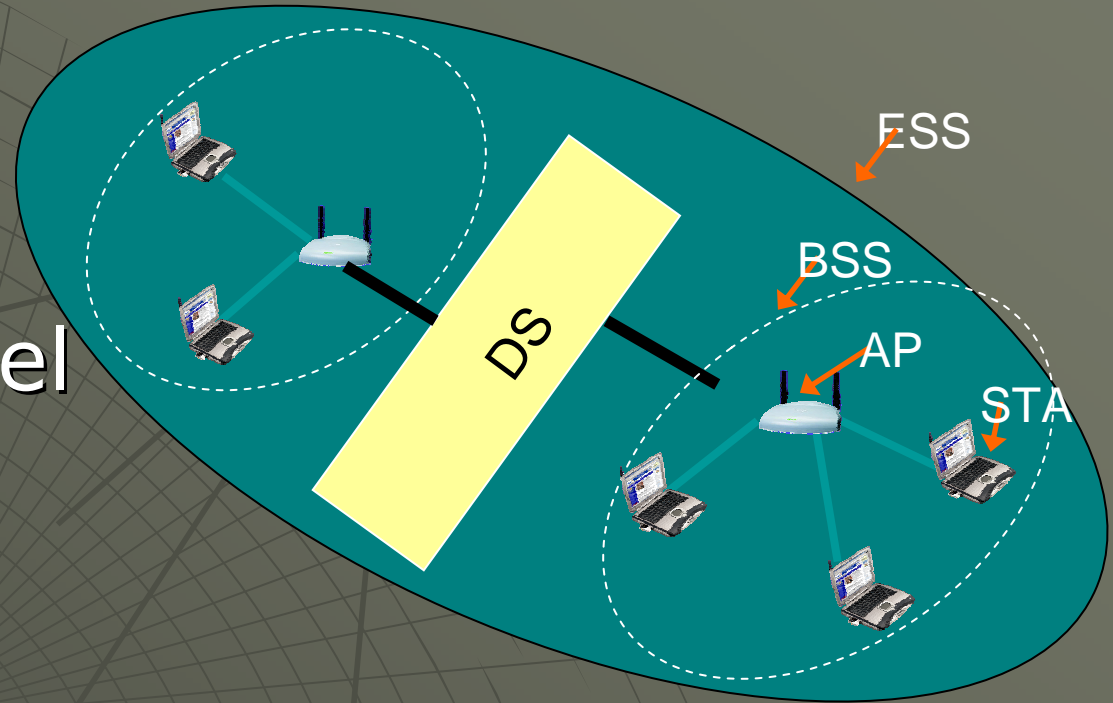
- Over the air
- Conducted
- Throughput vs range

Test metrics

- Throughput, delay, packet loss, handoff latency, jitter

Mesh Networking

- ◆ So far..
- ◆ Multi-hop
multi-channel

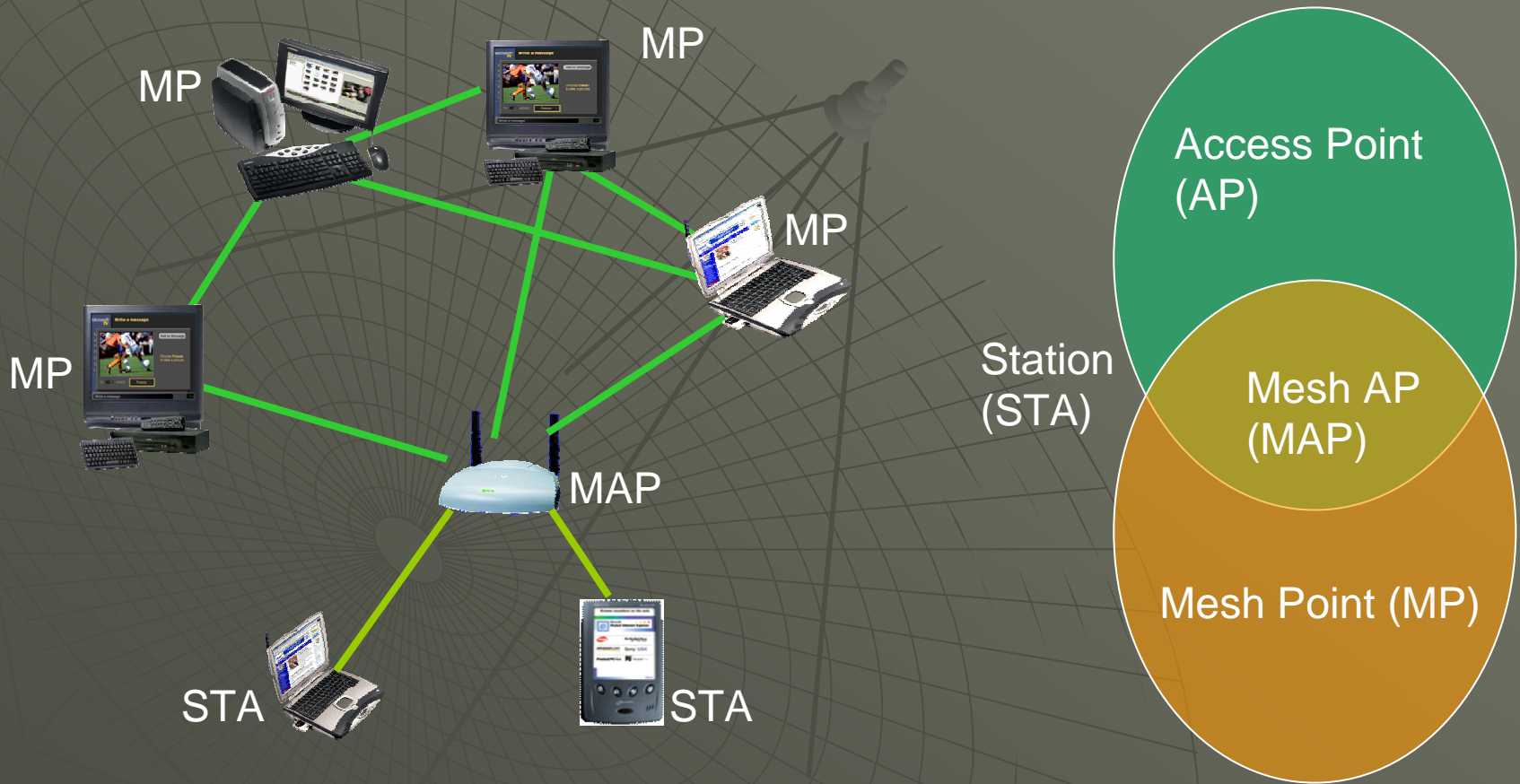


- ◆ Proprietary solutions
MeshNetworks, FireTide, Tropos,
MeshDynamics etc

802.11s Motivation and Objectives

- Provide a protocol for self-configuring, for unmanaged WLAN networks i.e those that are not fully configured by a SP
- Interoperability
- Increased Range/coverage
- Backward compatibility
- Multimedia transport between devices

Devices in a mesh



Functional components

- ◆ MAC enhancements (e, n)
- ◆ Routing (HopCount, ETX, ETT)
- ◆ Self-configuration (channel, power, sensitivity)
- ◆ QoS
- ◆ Security

Major players

SEE-Mesh

Intel

Motorola

Nokia

TI

Cisco

Firetide

Tropos

Sony

WI-Mesh

Nortel

Thomson

Interdigital

MITRE

NextHop

Philips

What next??

- ◆ 802.11n = Σ (OFDM, QoS, MIMO)
 - Currently, deadlocked at IEEE Standards meeting
- ◆ 802.11p: Vehicular wireless access
 - Looking at issues relating to using Wi-Fi radios in cars to access stationary wireless APs (Initially, 1 km at 125 mph)

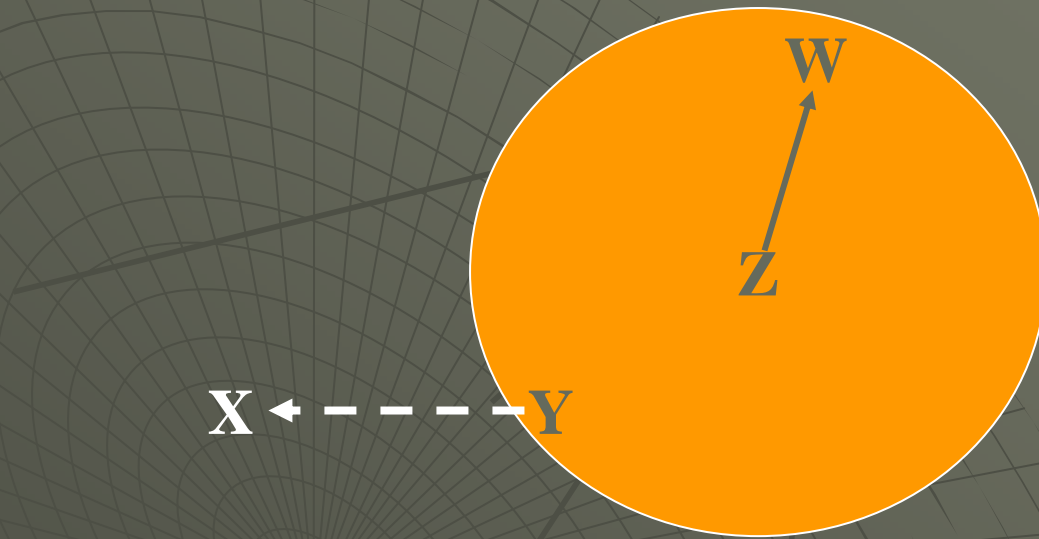
802.11aa, ab, ac??

Homework for next week

- ◆ 'a' for OFDM
- ◆ 'b' for DSSS
- ◆ 'e' for QoS
- ◆ 'g' for OFDM at 2.4
- ◆ 'k' for radio measurements
- ◆ 'r' for roaming
- ◆ 's' for mesh
- ◆ 't' for testing
- ◆ 'n' for going nowhere

Problems with carrier sensing

Exposed terminal problem



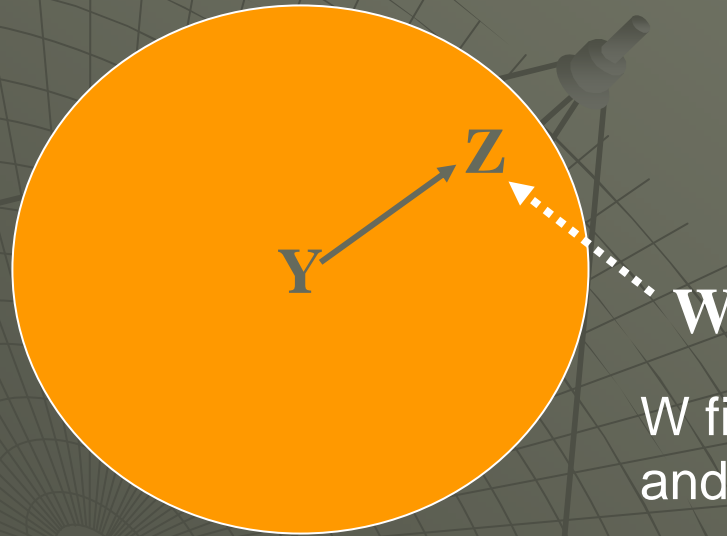
Z is transmitting
to W

Y will not transmit to X
even though it cannot interfere

Presence of carrier \neq \Rightarrow hold off transmission

Problems with carrier sensing

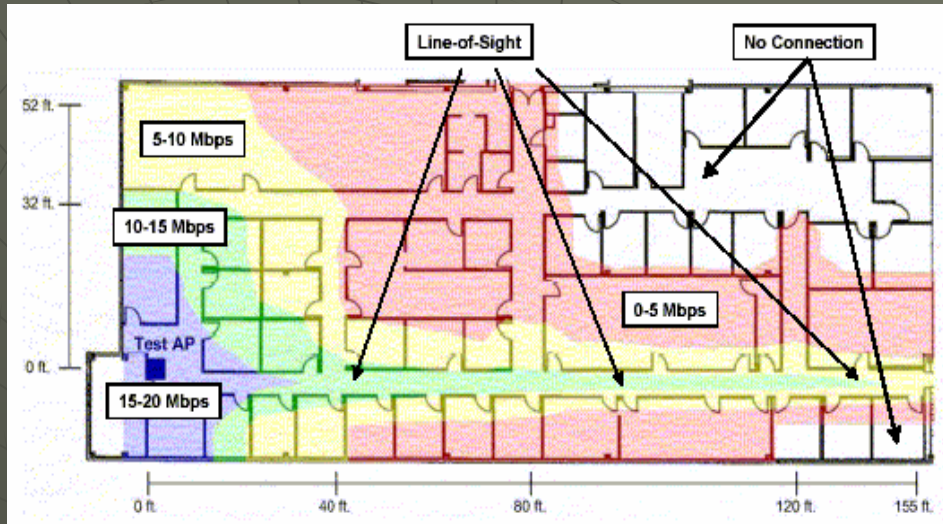
Hidden terminal problem



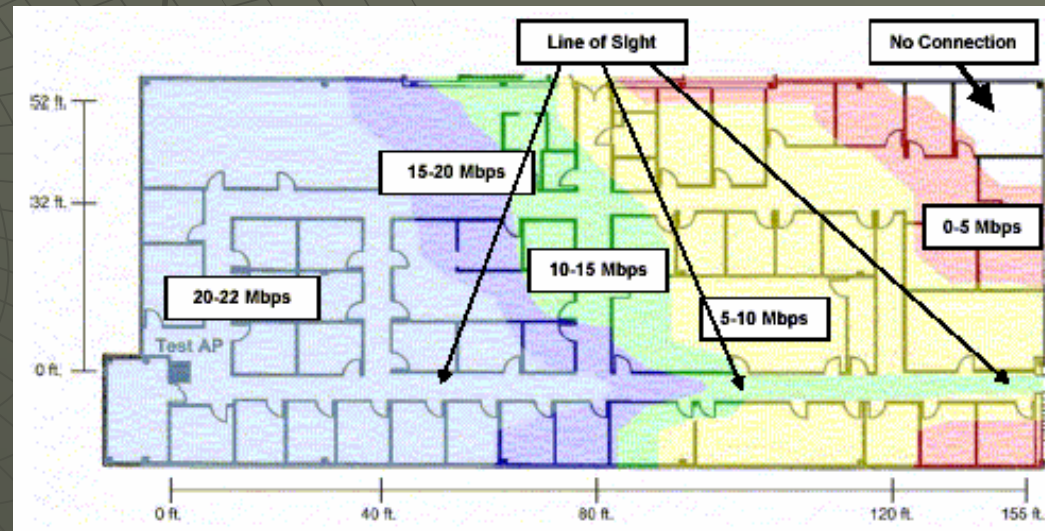
W finds that medium is free
and it transmits a packet to Z

no carrier \neq OK to transmit

Range tests: 'a' vs 'g'



a



g